

6th INPE Advanced School on Astrophysics
21cm Cosmology in the 21st Century

The Tianlai 21cm Intensity Mapping Experiment

Xuelei Chen

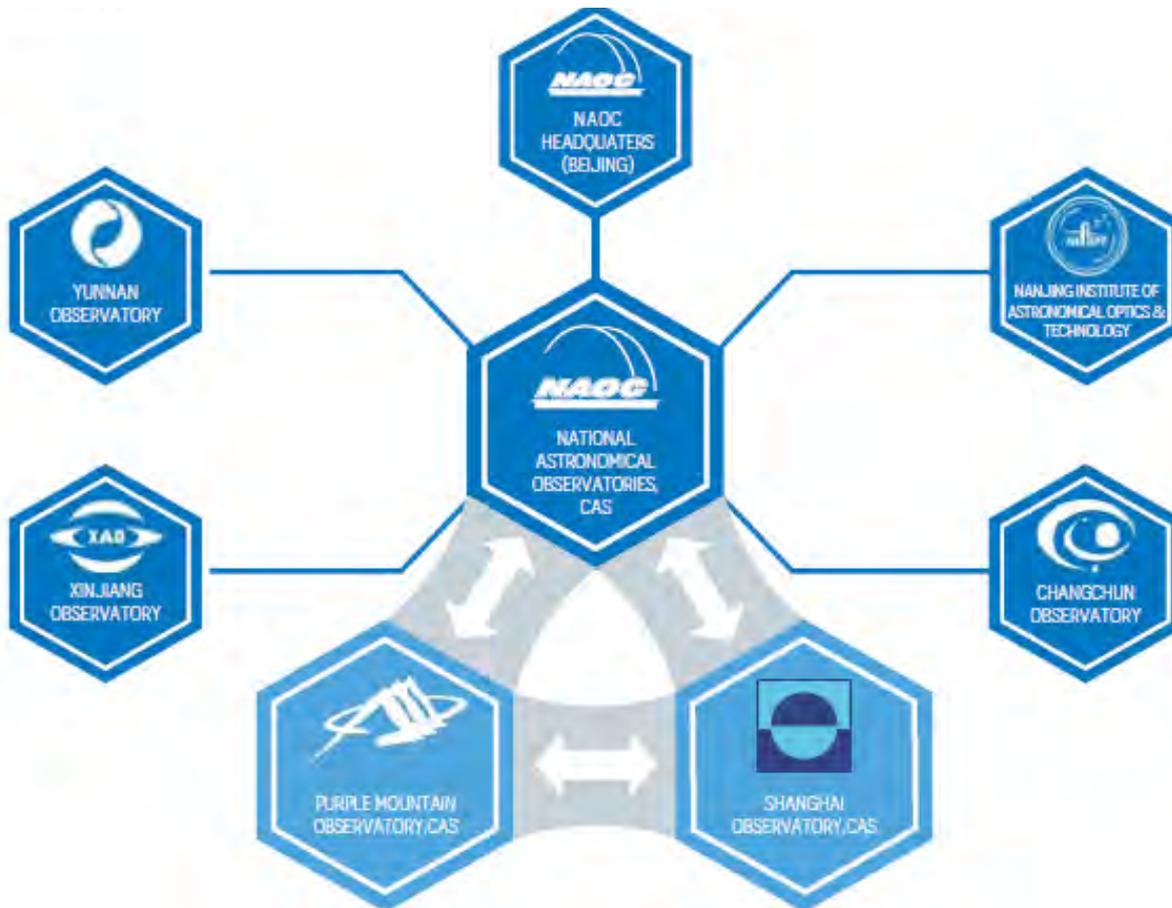
National Astronomical Observatories,
Chinese Academy of Sciences



INPE, São José dos Campos, Brazil,
2018.08.15

About NAOC

The Chinese Academy of Sciences comprises 12 branches, 104 research institutes, 3 universities (UCAS, USTC, SHTU), 11 supporting organizations, 20+ companies

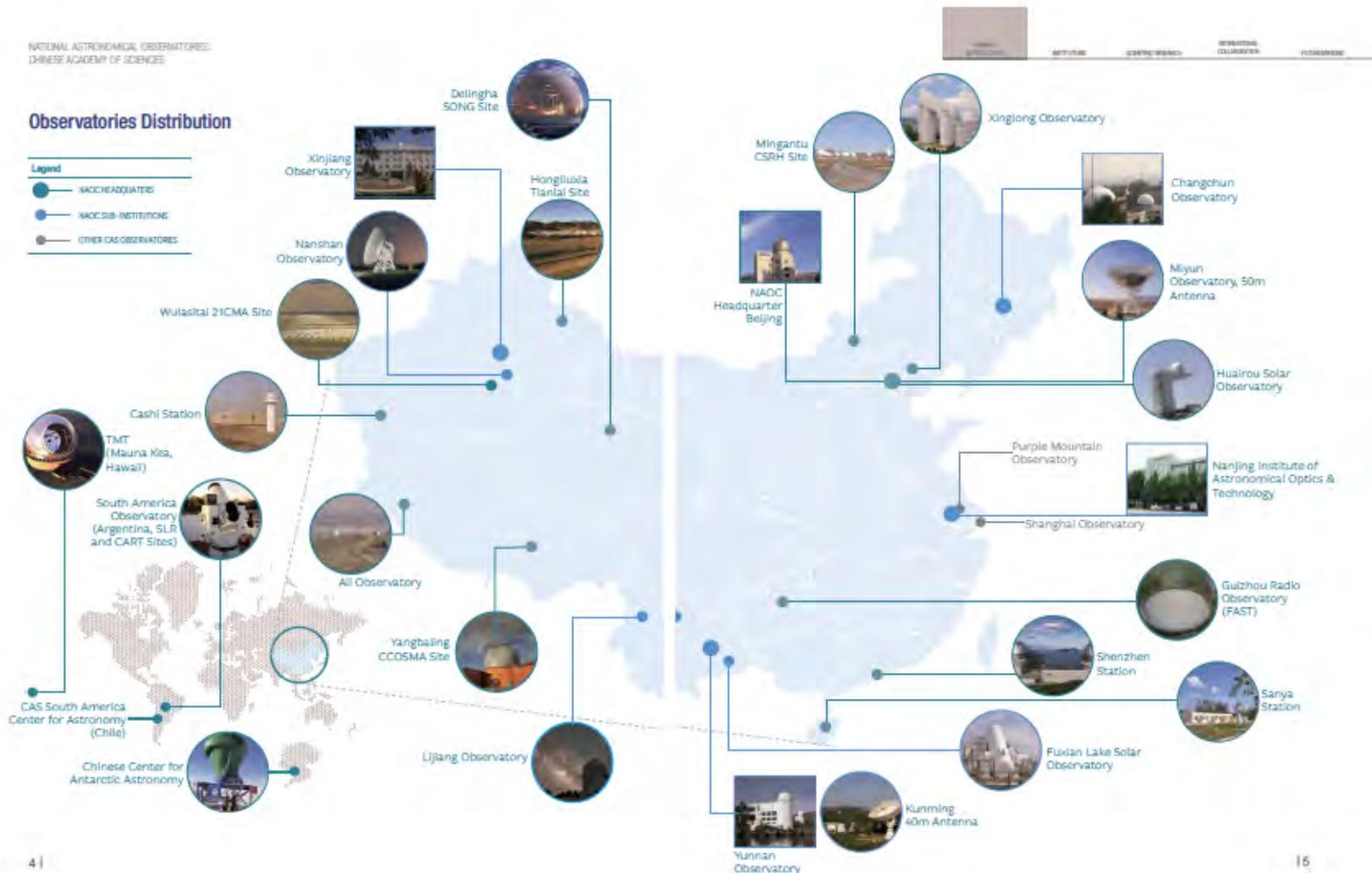


FAST



LAMOST

Astronomical Facilities in China



21cm Cosmology

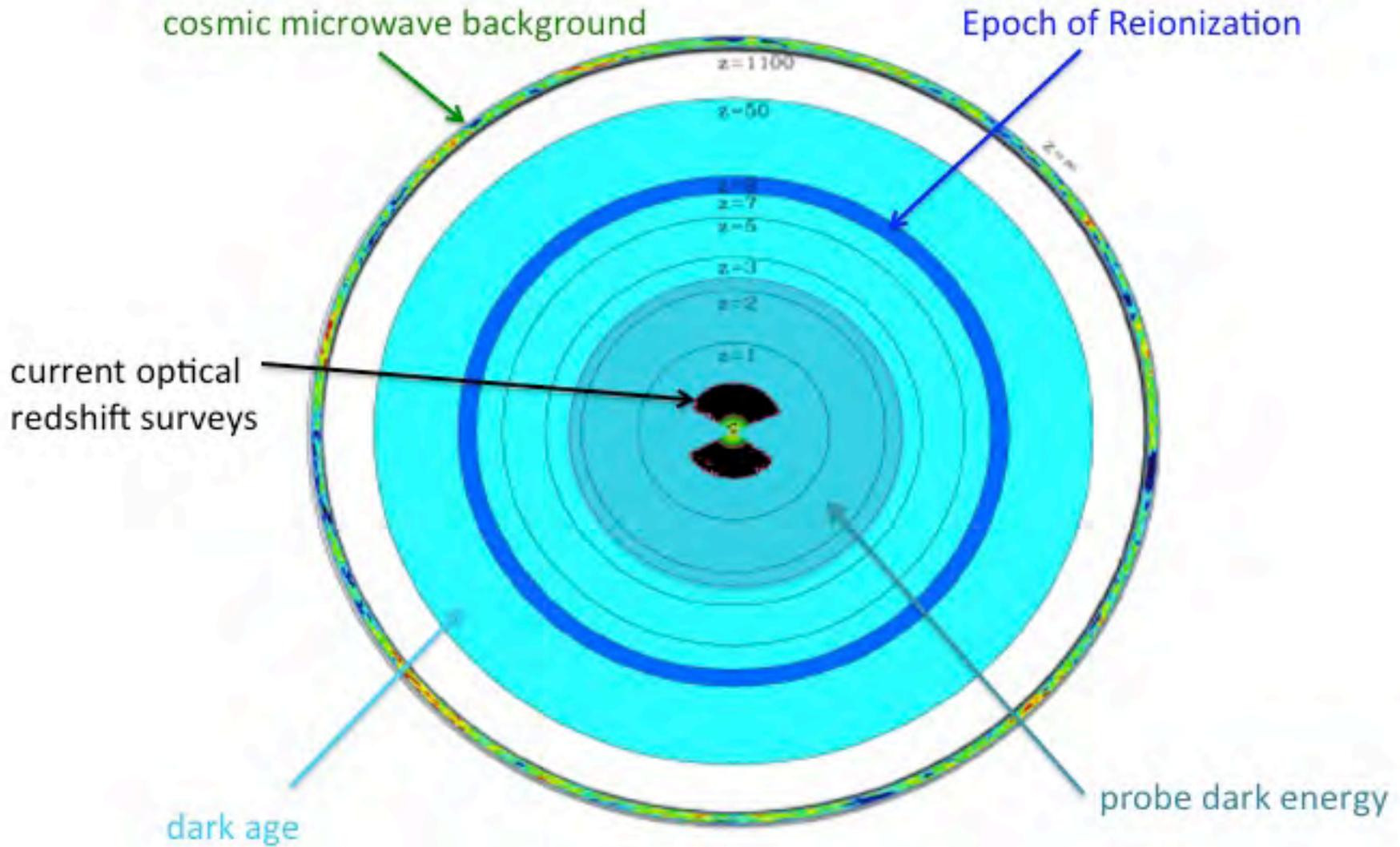
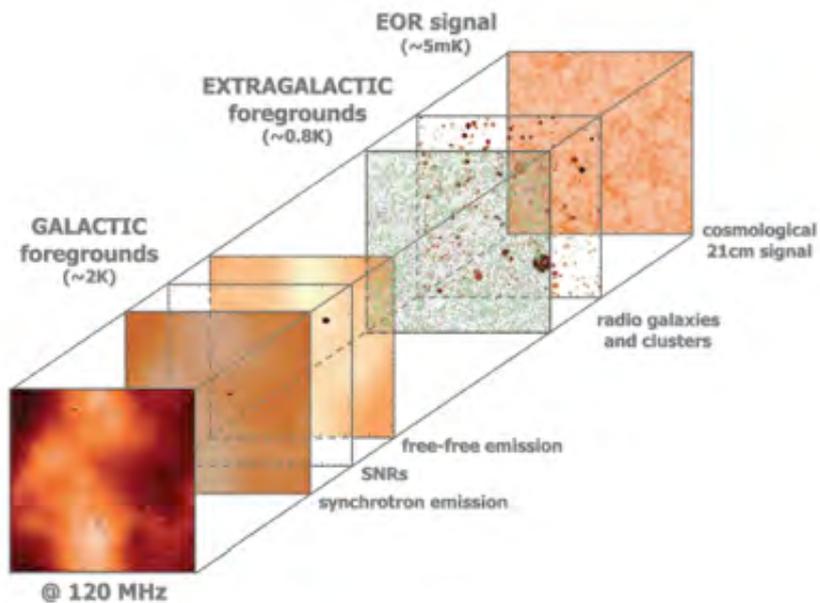


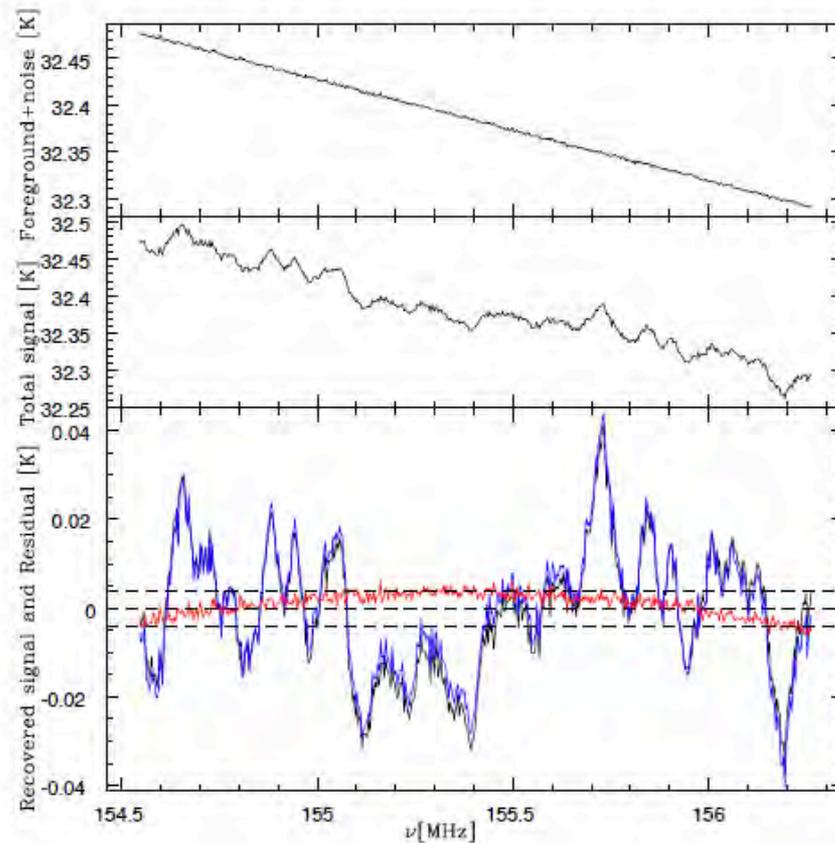
Figure inspired by Yi Mao & Max Tegmark

The challenge: strong foreground

raw signal to noise ration (SNR) $\sim 10^{-5}$



V. Jelic et al. (2010)

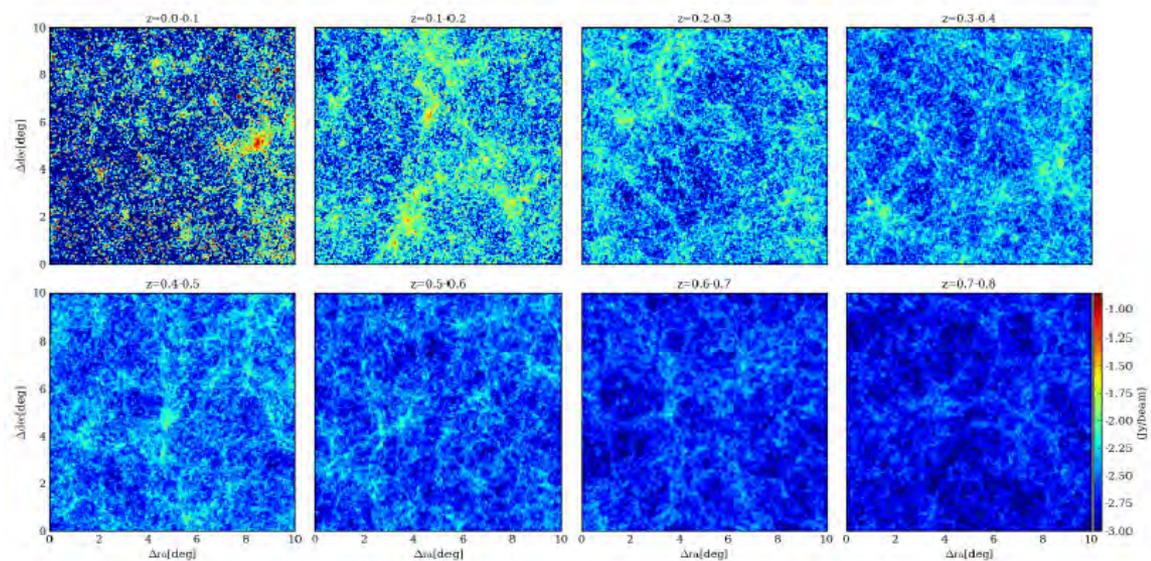


X. Wang et al. (2006)

FAST Intensity Mapping Survey



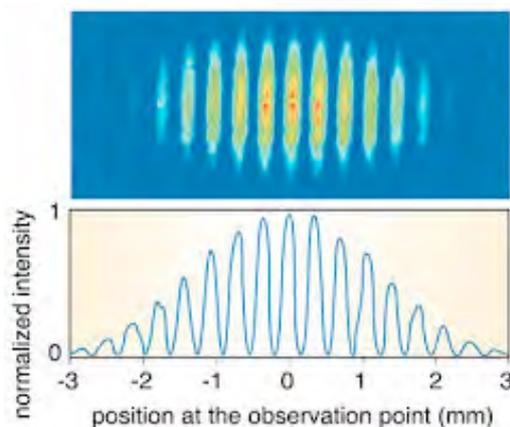
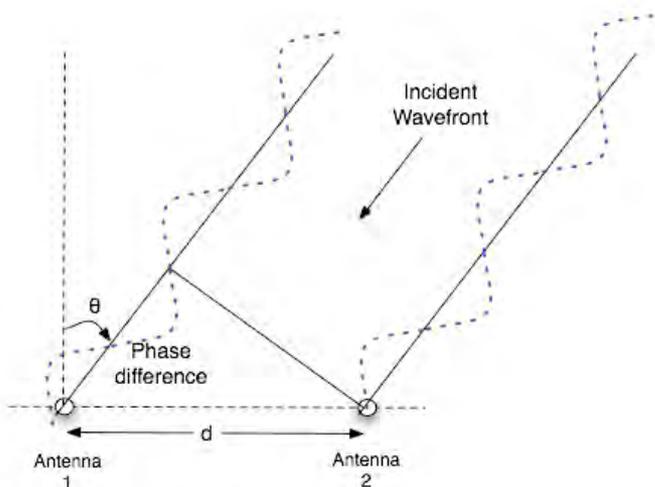
FAST



Hu et al. in preparation

Requirement for 21cm array

- interferometer array to get higher angular resolution
- Each array baseline (u,v) measures a Fourier mode



Visibility:

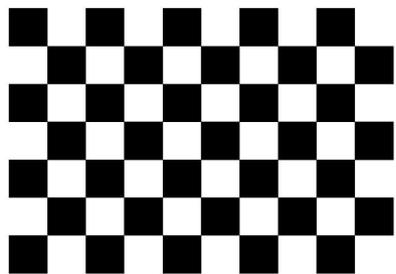
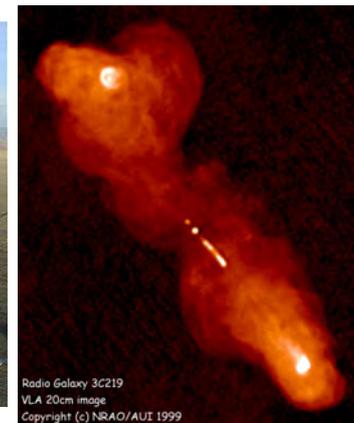
$$V_{ij} \equiv \langle s_i^* \times s_j \rangle$$

$$V(\mathbf{B}) = \int \int d\sigma A(\sigma) I(\sigma) \exp(i\frac{\omega}{c} \mathbf{B} \cdot \sigma)$$

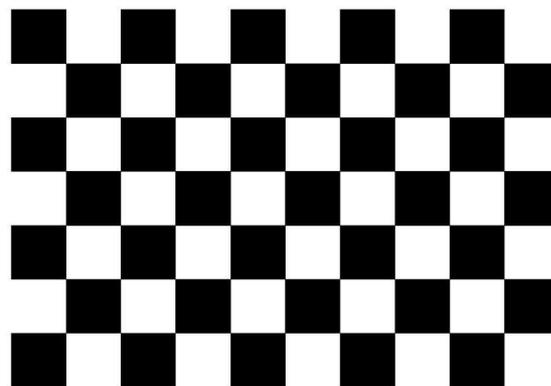
$$\frac{A(x, y) I(x, y)}{\sqrt{1 - x^2 - y^2}} = \int \int dudv V(u, v) e^{-i2\pi(ux + vy)}$$

Requirement for 21cm array

- traditional array does NOT measure all modes, but good image can still be achieved
- But to use frequency smoothness/sparseness for foreground subtraction, we do need to sample the uv space completely



short wavelength



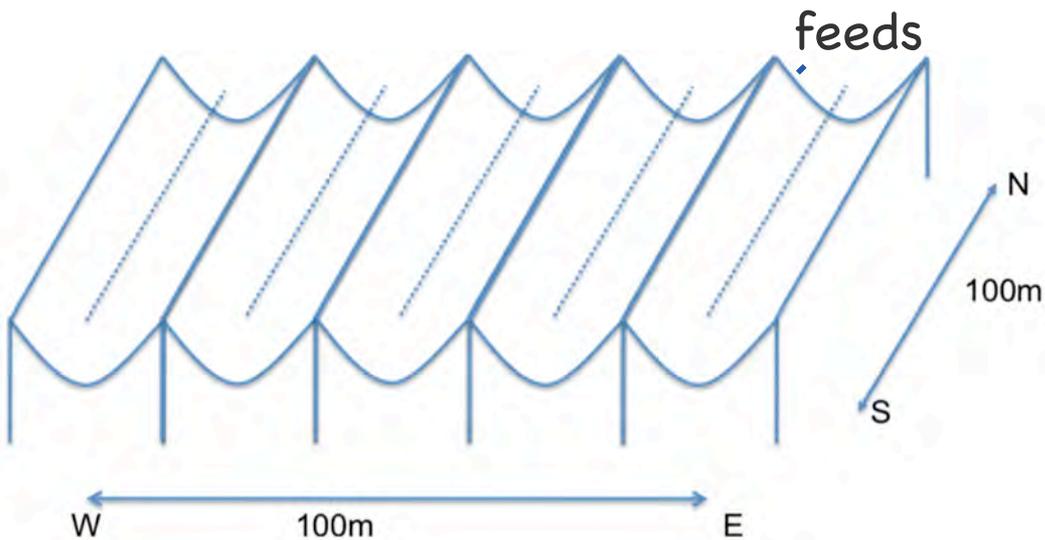
Long wavelength

Cylinder Arrays

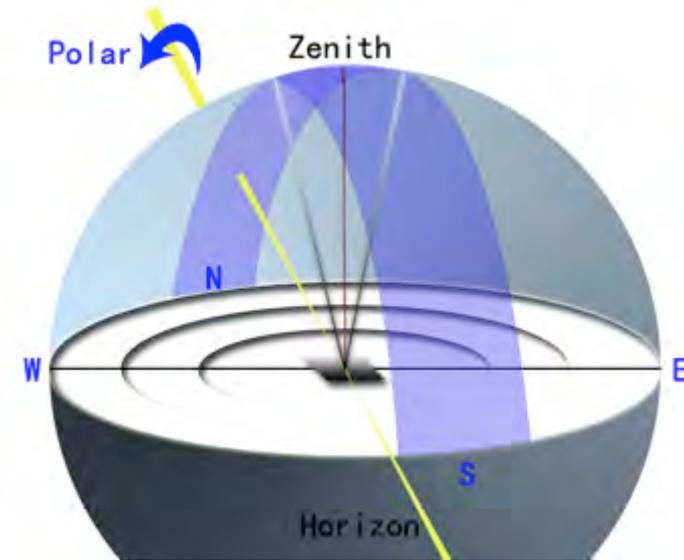
Drift Scan Cylinders (Peterson & Pen):

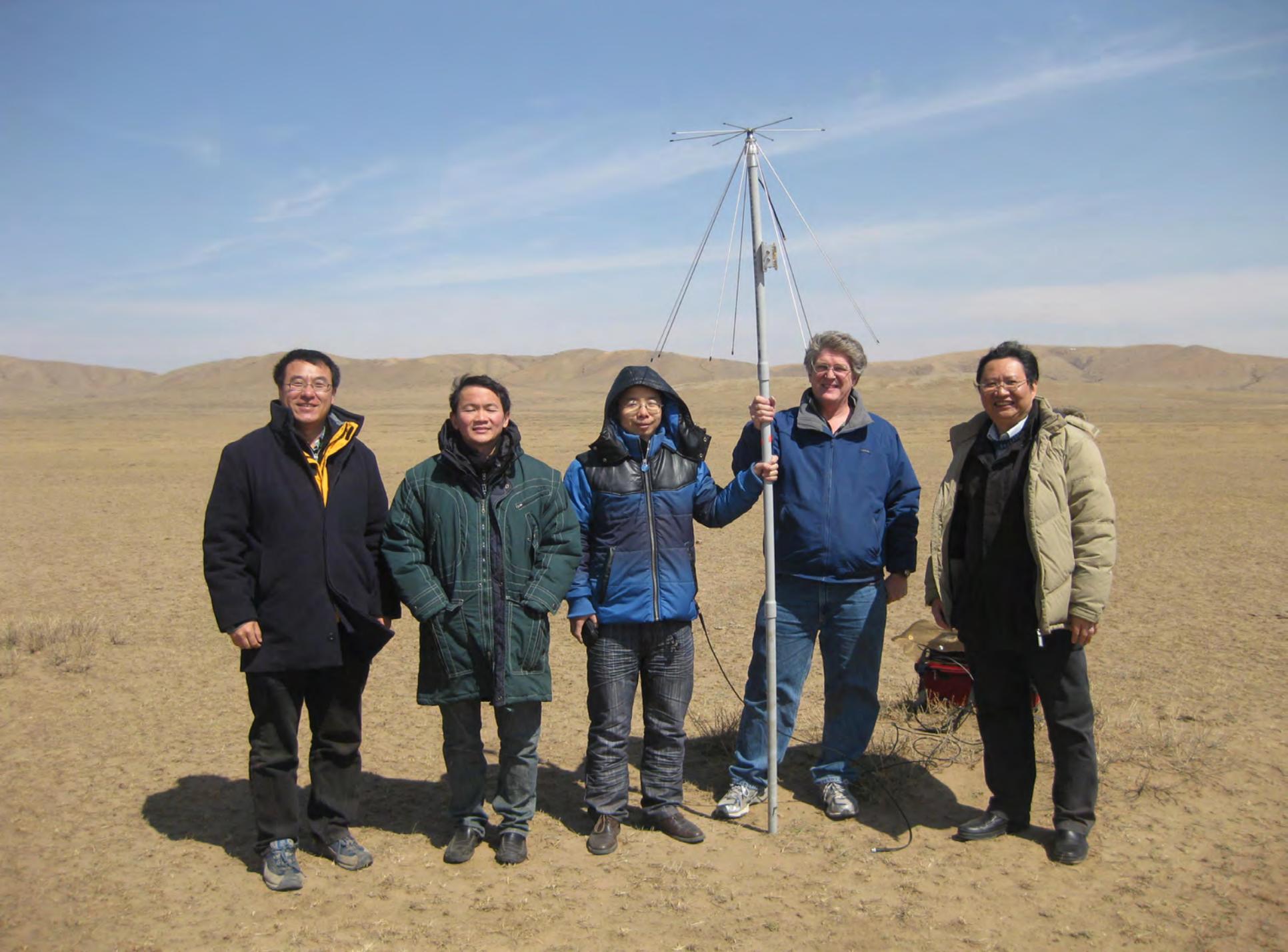
Canada: CHIME

China: Tianlai (heavenly sound)



instant field of view







The Tianlai (Heavenly Sound) Project

- NAOC, CETC-54, Institute of Automation, Hangzhou Dianzi U., XAO
- US: J. Peterson (CMU), P. Timbie & Das Santanu (Wisconsin), A. Stebbins (Fermilab)
- France: R. Ansari, J.E Campagne, M. Moniez (LAL/IN2P3), J.-M. Martin, P. Colom(Obs. Paris),
- Canada: Pen (CITA)



The concept of “**tianlai**” -- the **heavenly sound** was coined by ancient Chinese philosopher Zhuang-Zi (Chuang-Tzu, 369BC-286BC)



王桂松 耿京朝 吴锋泉 施浒立 李甜田 张巨勇 蒿杰 舒琳 李程程 宋亚芳



田海俊 王维侠 刘涛 朱嘉炉 王有刚 左世凡 徐怡冬 张骄 刘东昊 高长军



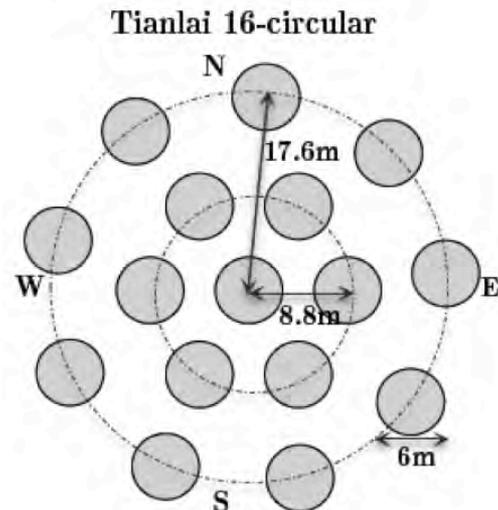
黄启志 王鑫 李毅超 孙士杰 张兢予 李吉夏 陈志平 朱博勤 牛晨辉 岳斌



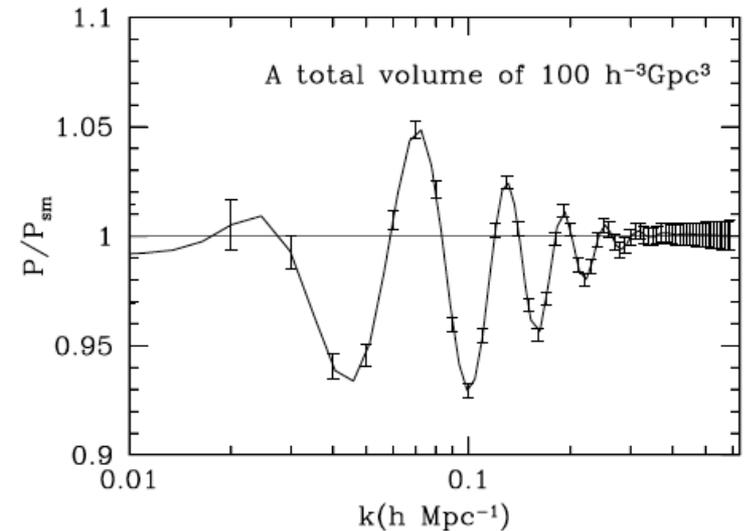
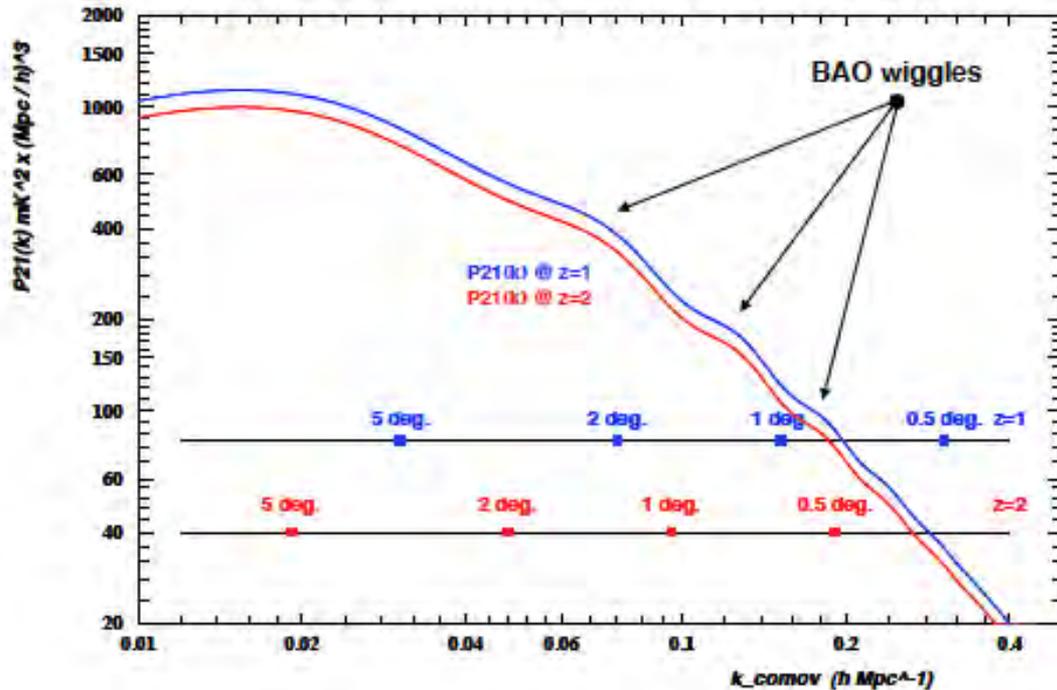
程功 徐文啸 胡文凯 俞凯峰 王荣礼 丛艳平 巩岩 李佳威 曹烨 汪群雄 毛天翔

Tianlai pathfinder experiment

- A small pathfinder experiment to check the basic principles and designs, find out potential problems
- 3x15x40m cylinders, 96 dual polarization receiver units
- 16 x 6m dishes
- observe 700-800MHz, can be tuned in 600-1420MHz
- If successful: expand to full scale 120mx120m, 2500 units



Array Size



T. Chang et al. 2008, Seo et al. 2009, Ansari et al. 2012

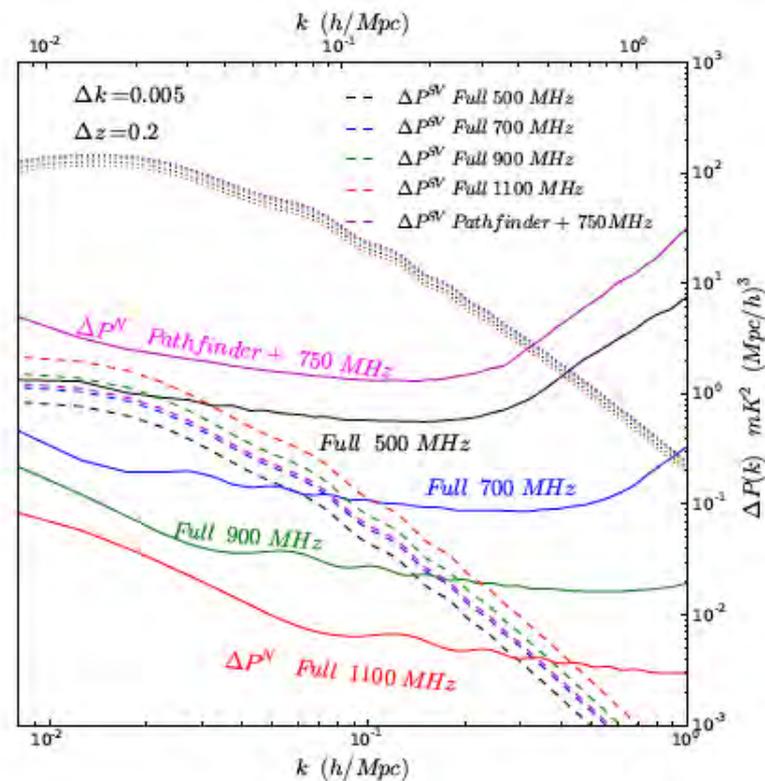
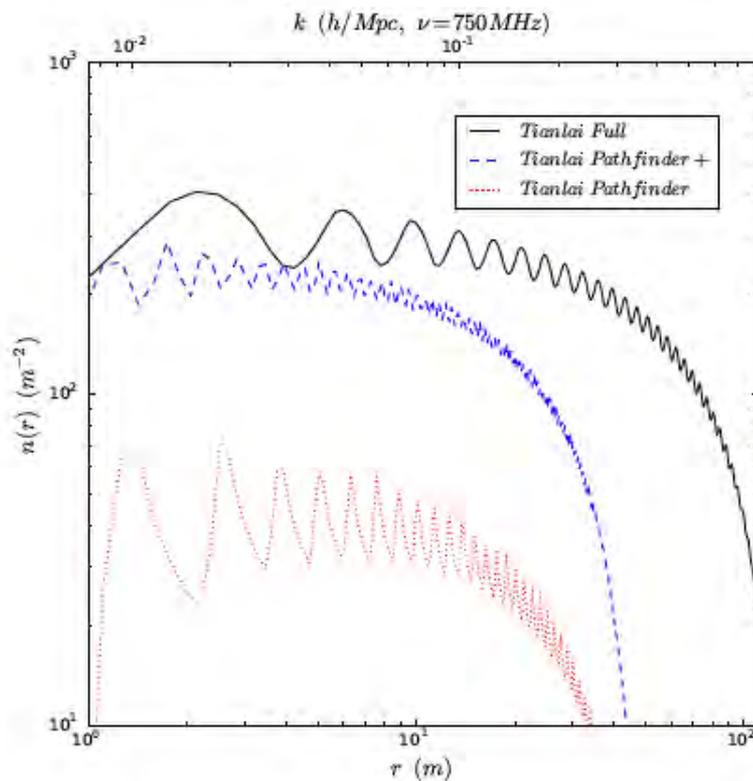
Tianlai performance

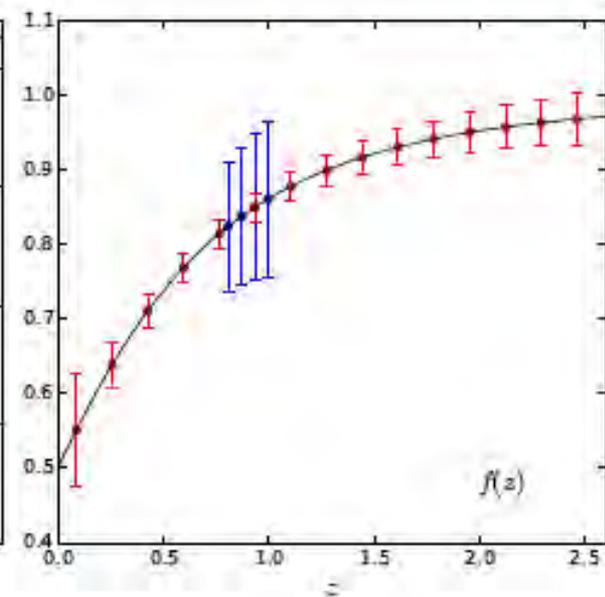
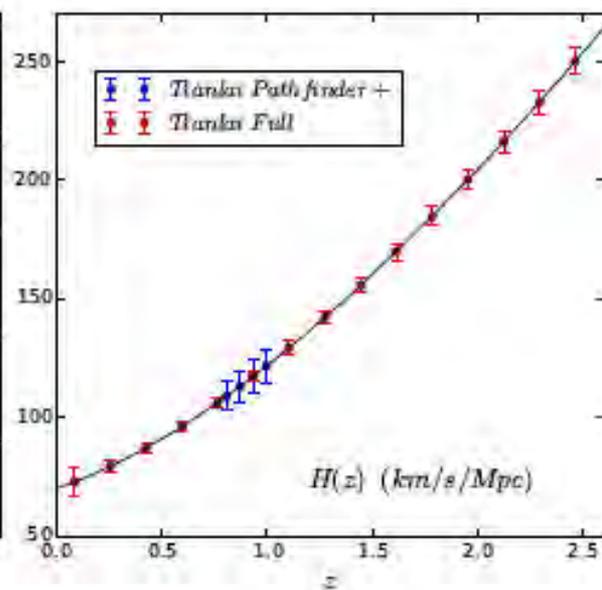
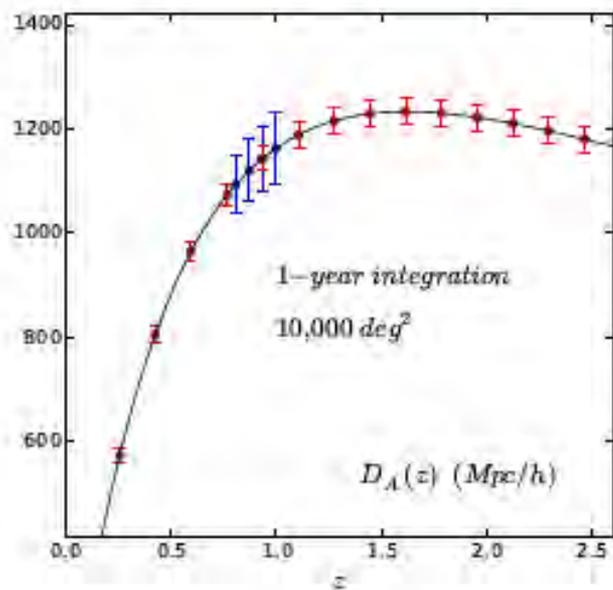
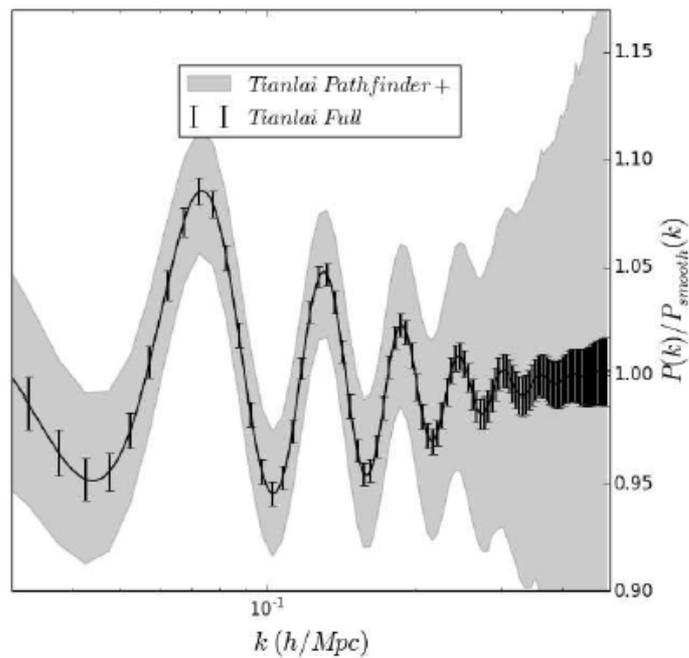
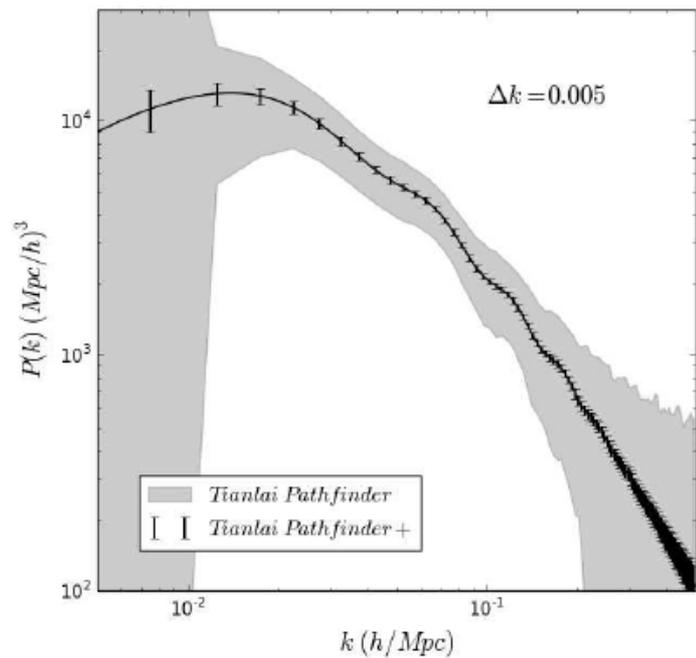
Xu et al. (2014)

$$\delta V_{\alpha\beta,[K]}(\vec{u}_\perp, \nu) = \frac{\lambda^2 T_{\text{sys}}}{A_e \sqrt{\Delta\nu t_{\vec{u}}}},$$

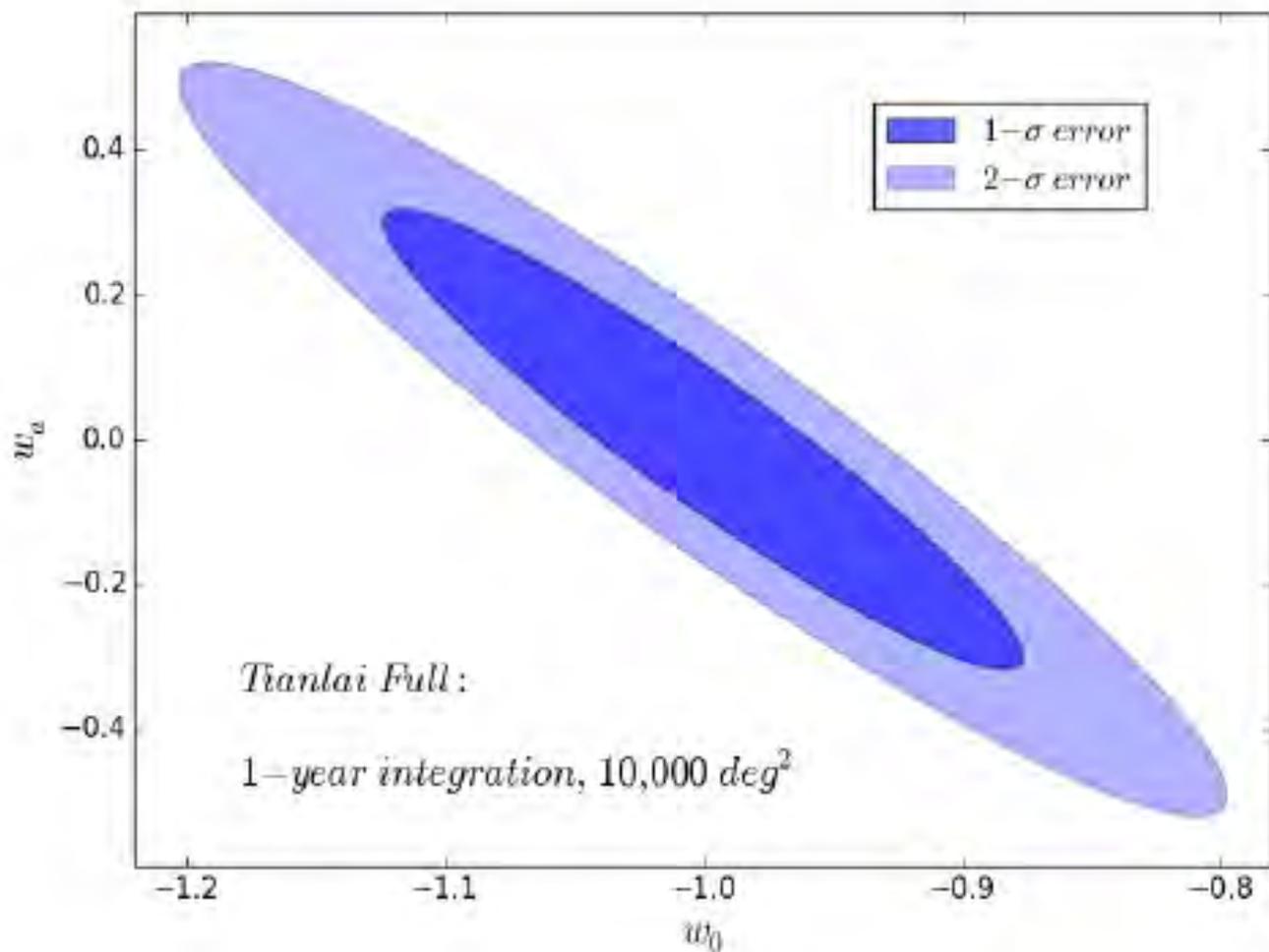
$$n(\vec{u}_\perp) = \sum_i^{n_b} R(\vec{u}_\perp - \vec{u}_\perp^i).$$

$$R(\vec{u}_\perp) = \left(\frac{\lambda^2}{A_e}\right) \Lambda\left(\frac{u_L}{\Delta u_L}\right) \Lambda\left(\frac{u_W}{\Delta u_W}\right).$$





Dark Energy Model

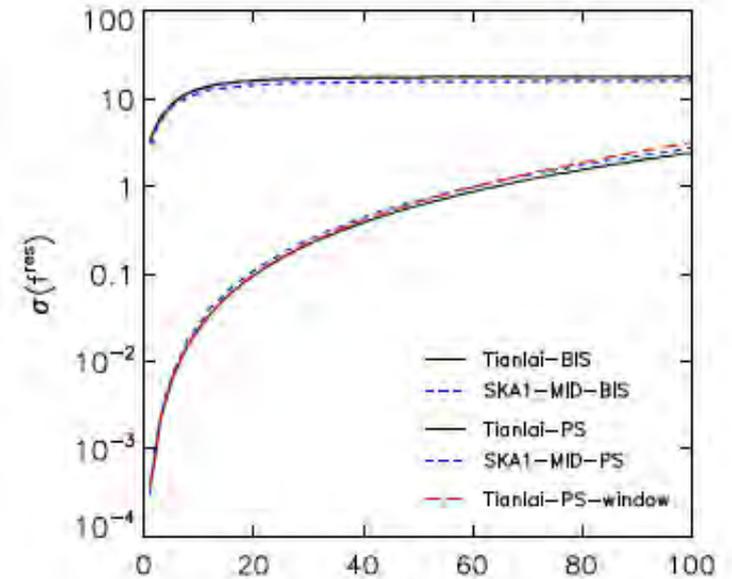
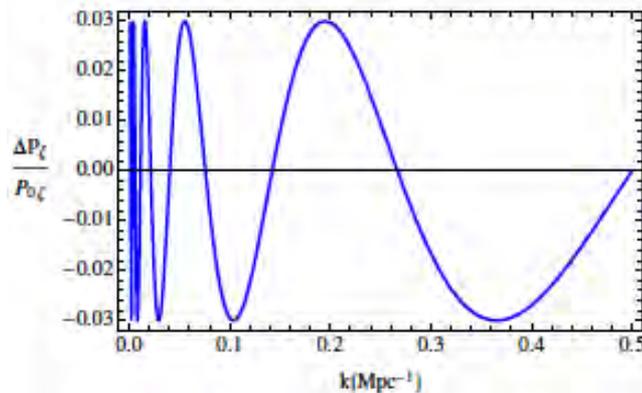
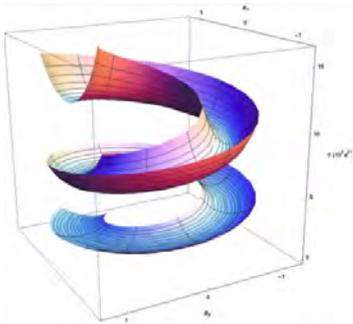


Probing the Origin of Universe

Current CMB (Planck) Constraints already very tight, can one do better?

$$f_{\text{NL}}^{\text{local}} = 0.8 \pm 5.0, \quad f_{\text{NL}}^{\text{equil}} = -4 \pm 43, \quad f_{\text{NL}}^{\text{ortho}} = -26 \pm 21$$

Features produced during inflation:

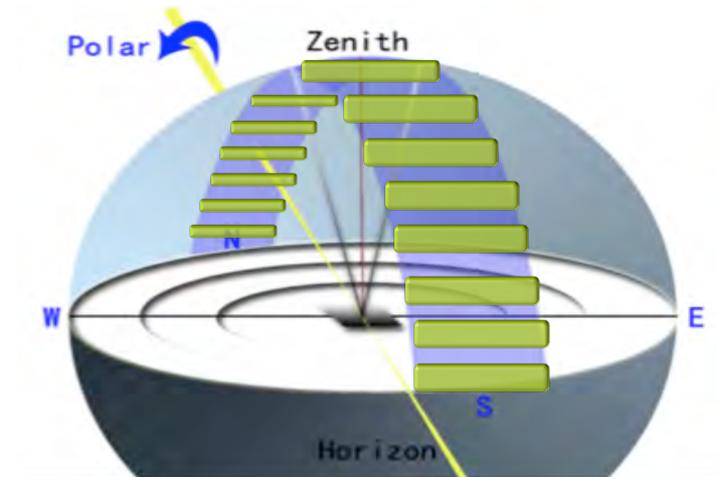


inflation features: resonance model (e.g. axion monodromy inflation)

Xu, Hamann & Chen (2016)

Collateral Sciences

- Continuum and Polarization Sky Survey
- Transients: Fast Radio Bursts, GRB & GWE radio afterglows
- Quasar activities
- 21cm absorbers
-

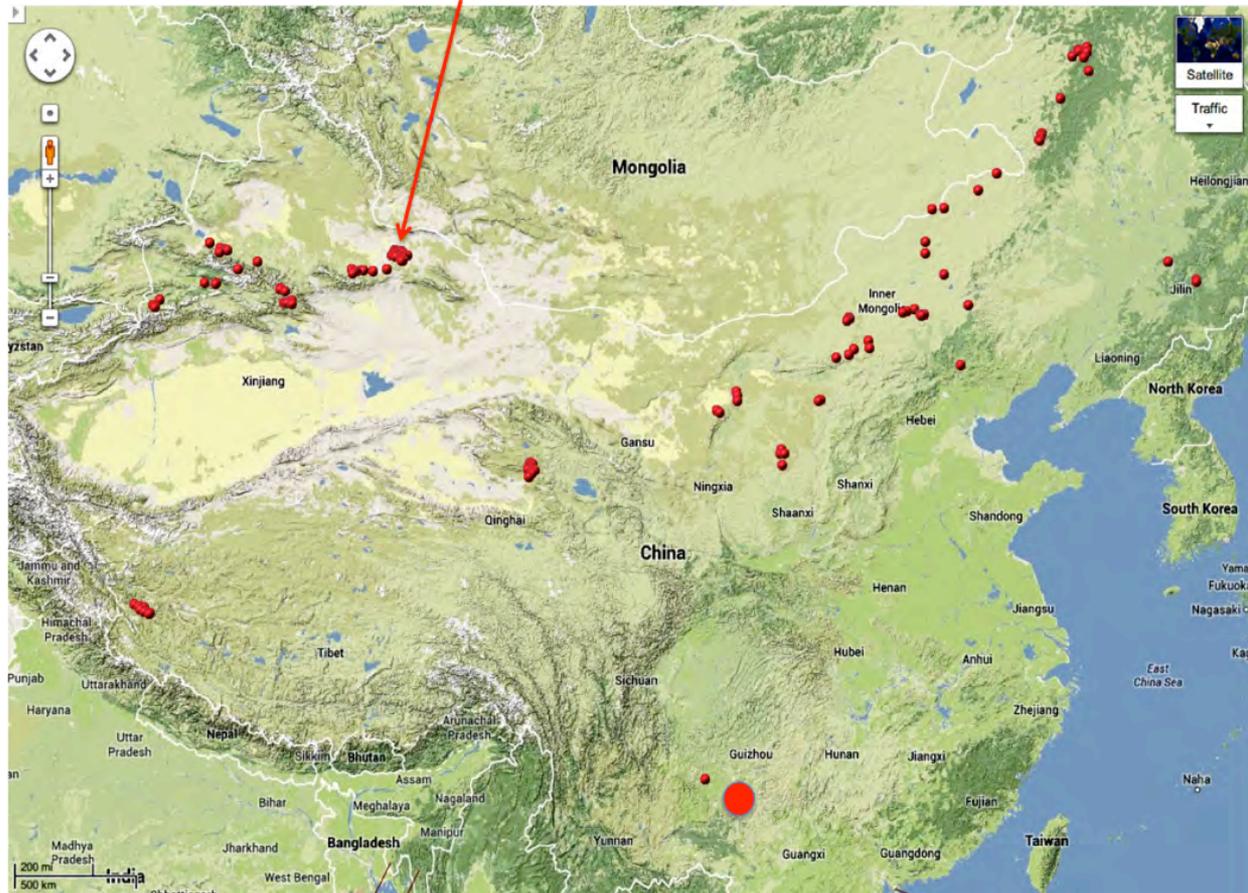


Site Selection

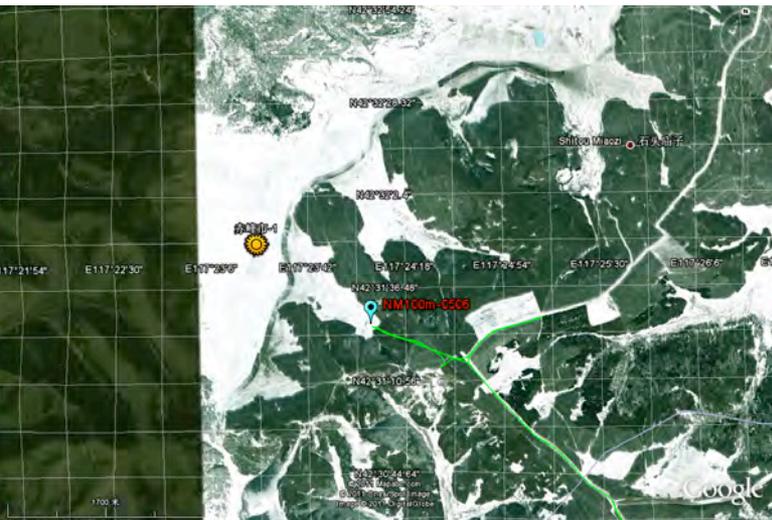
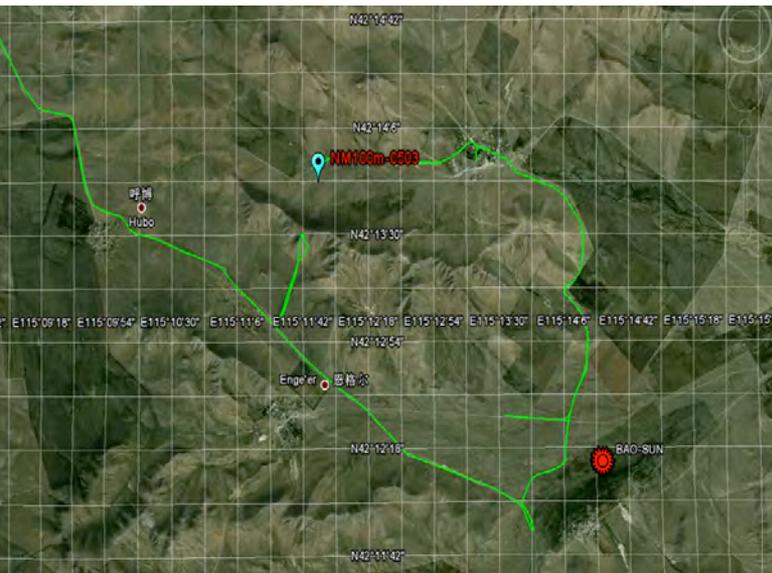
Site Requirements:

To minimize radio frequency interference (RFI), typically sparsely populated area, surrounded by mountains and hills

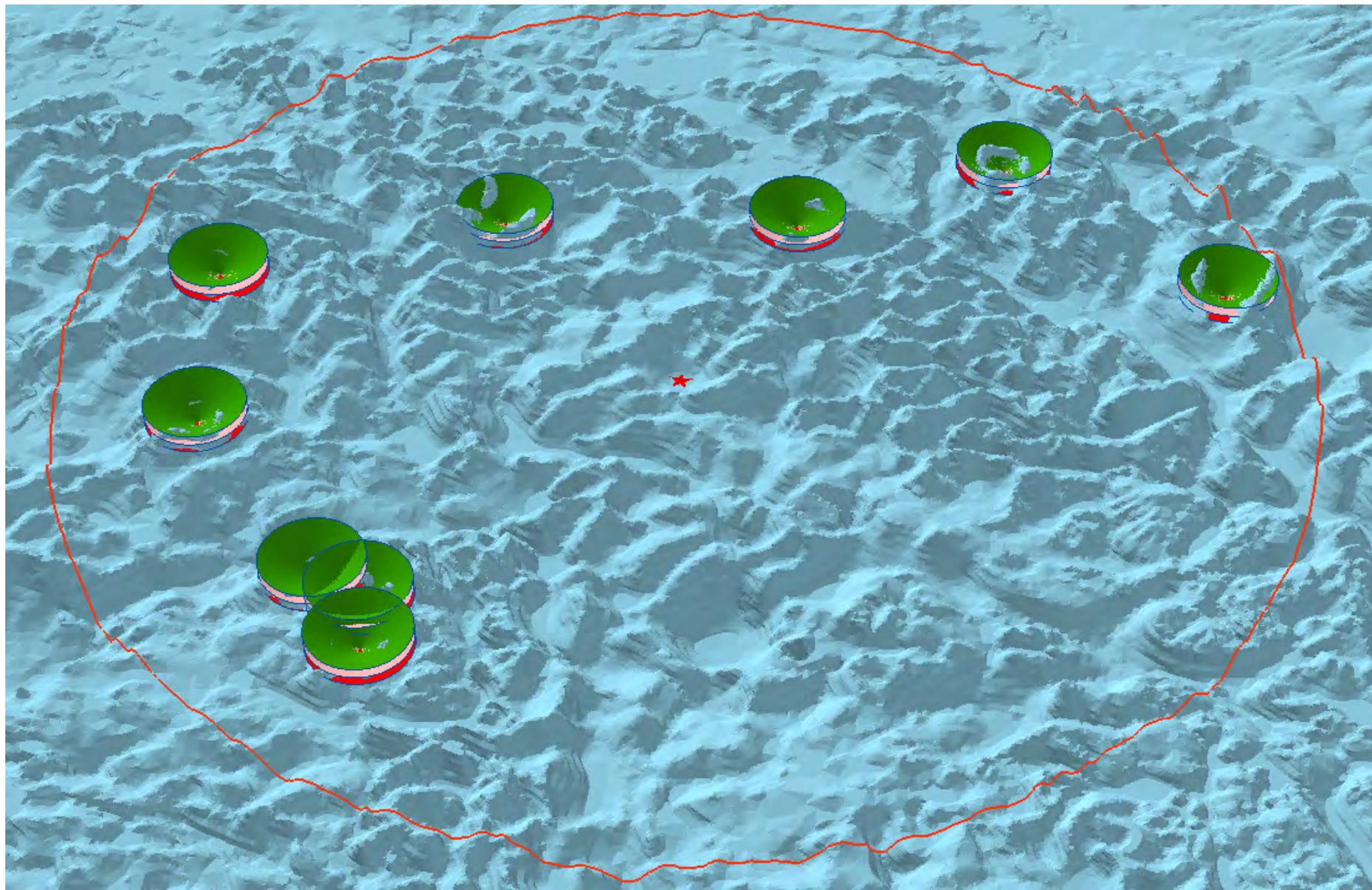
The Selected Site Hongliuxia



Candidate Sites near MUSER



Candidate Sites around FAST





Inner Mongolia



Huadian, Jilin

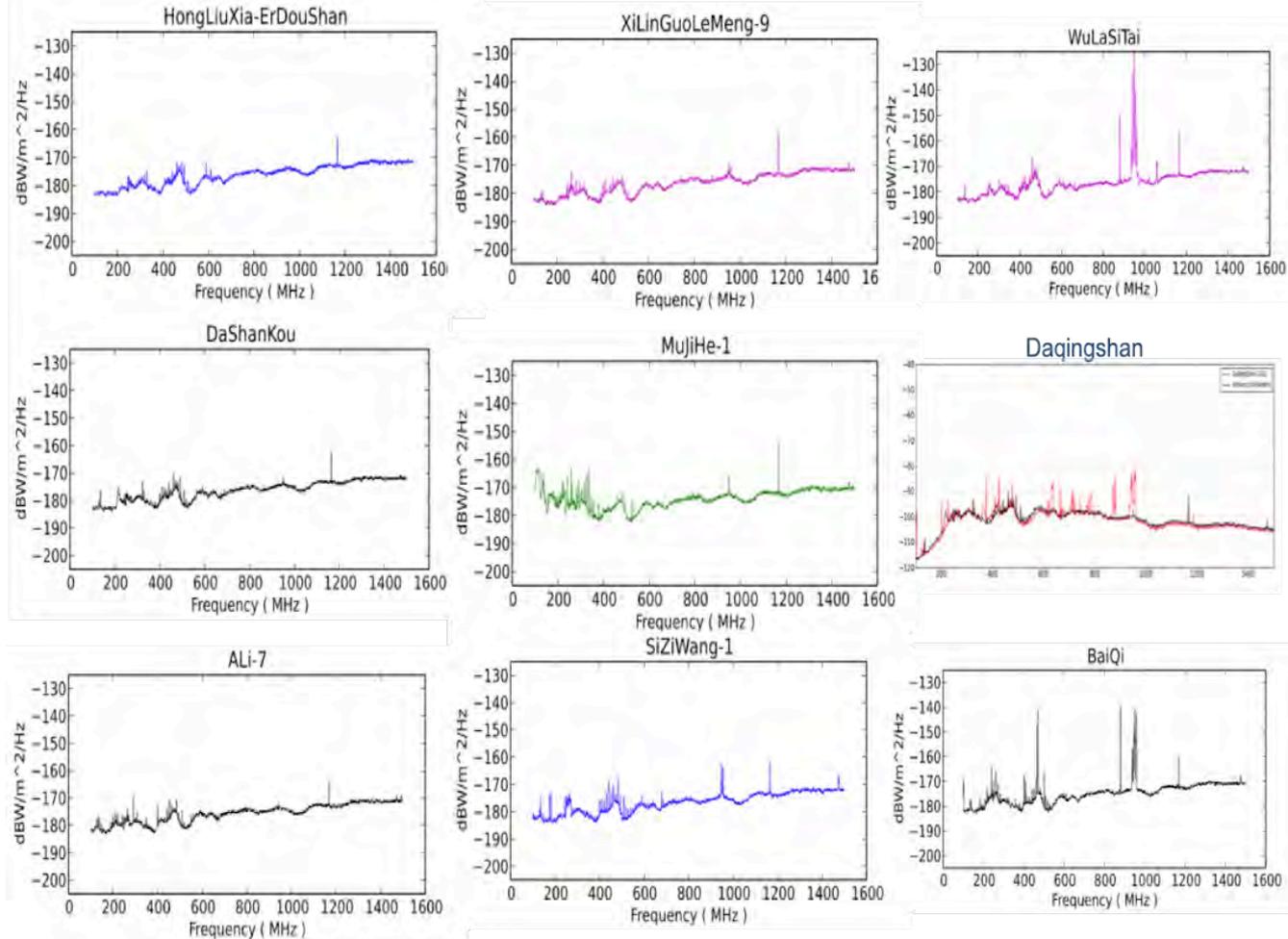


Ali, Tibet



Pingtang, Guizhou

RFI spectrum for some sites





Hongliuxia (红柳峡) in Barkol (巴里坤)





Balikun (Barkol) town



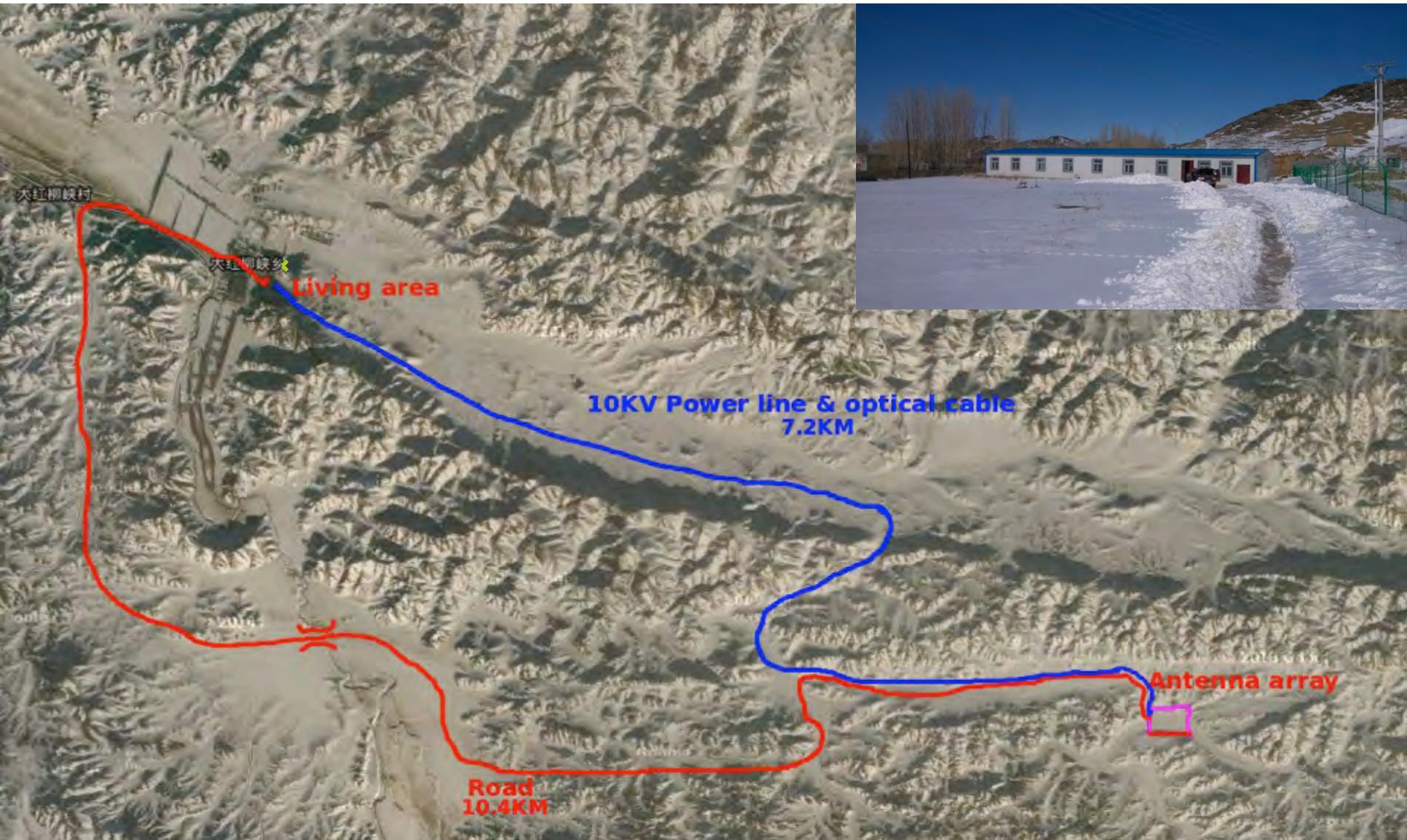
Tianshan mountain



relic of ancient watch tower along silk road



Site Arrangement



Station House



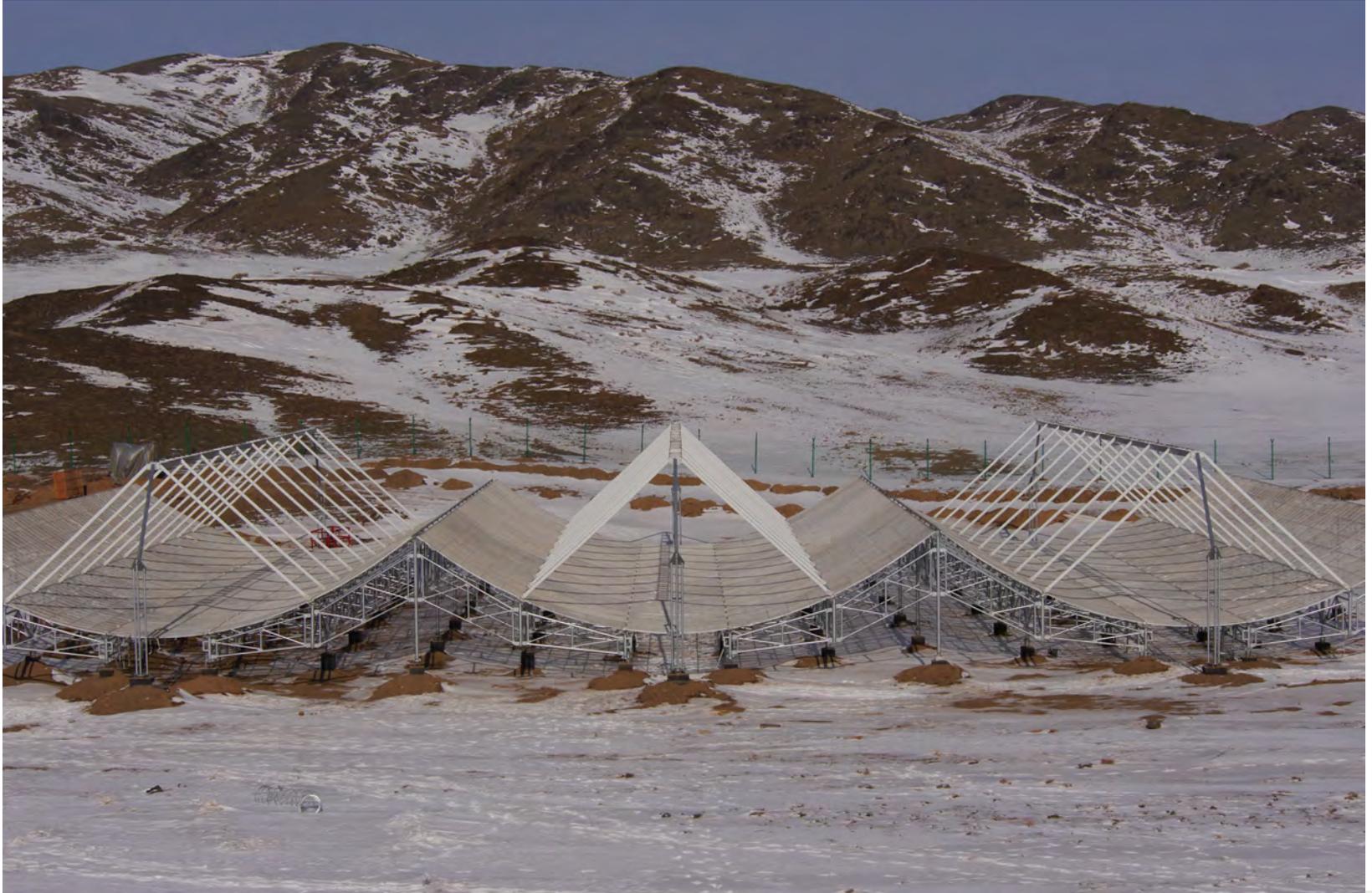
Construction of the Array



Tianlai Array



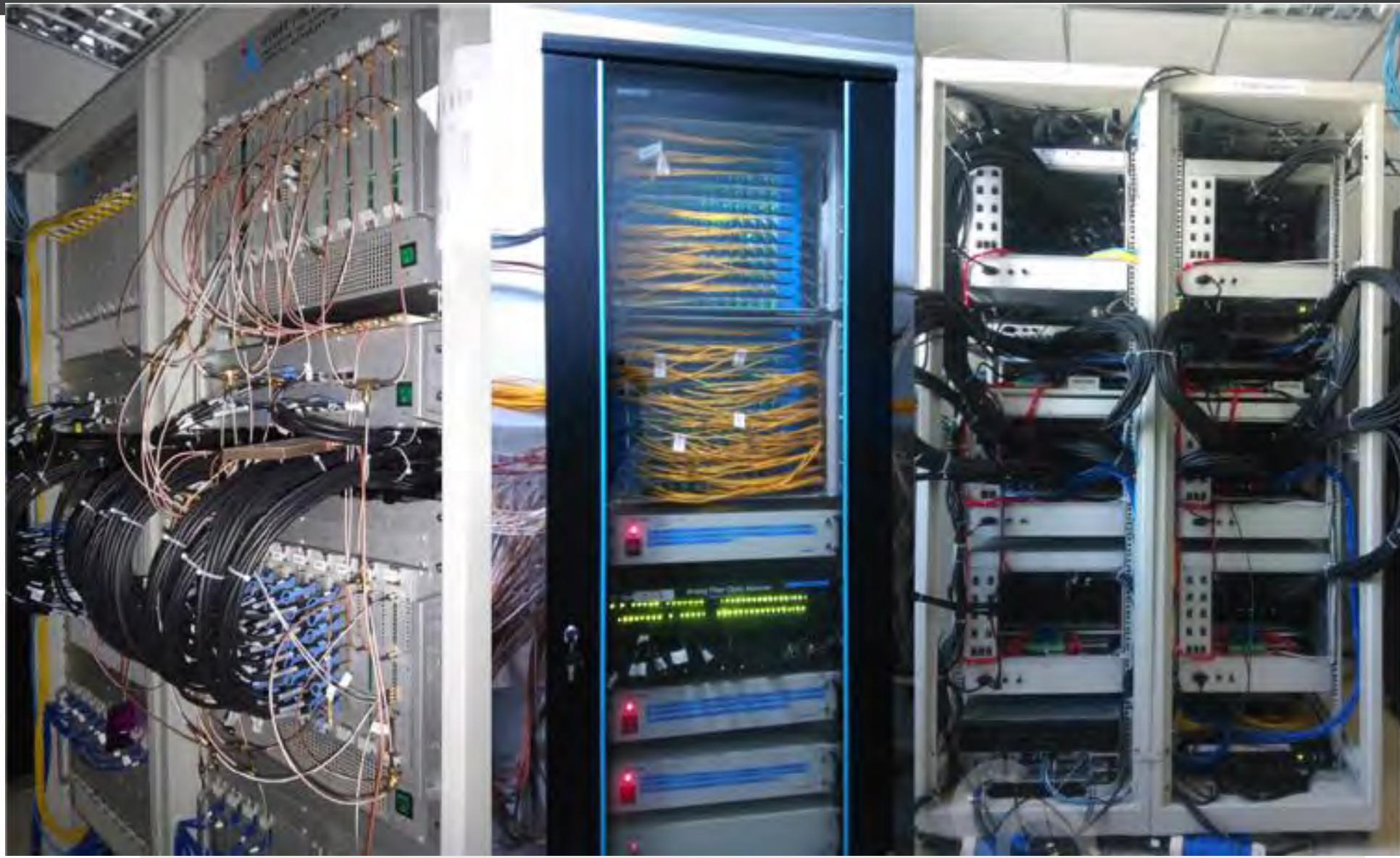
Cylinder Array



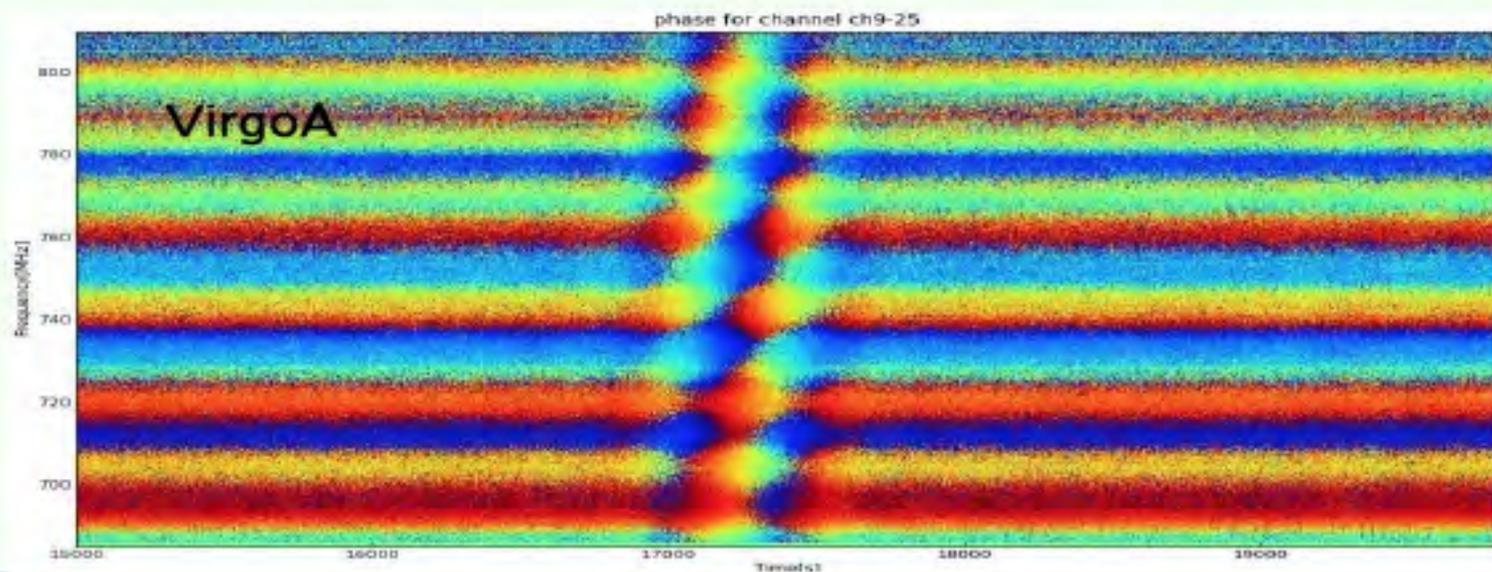
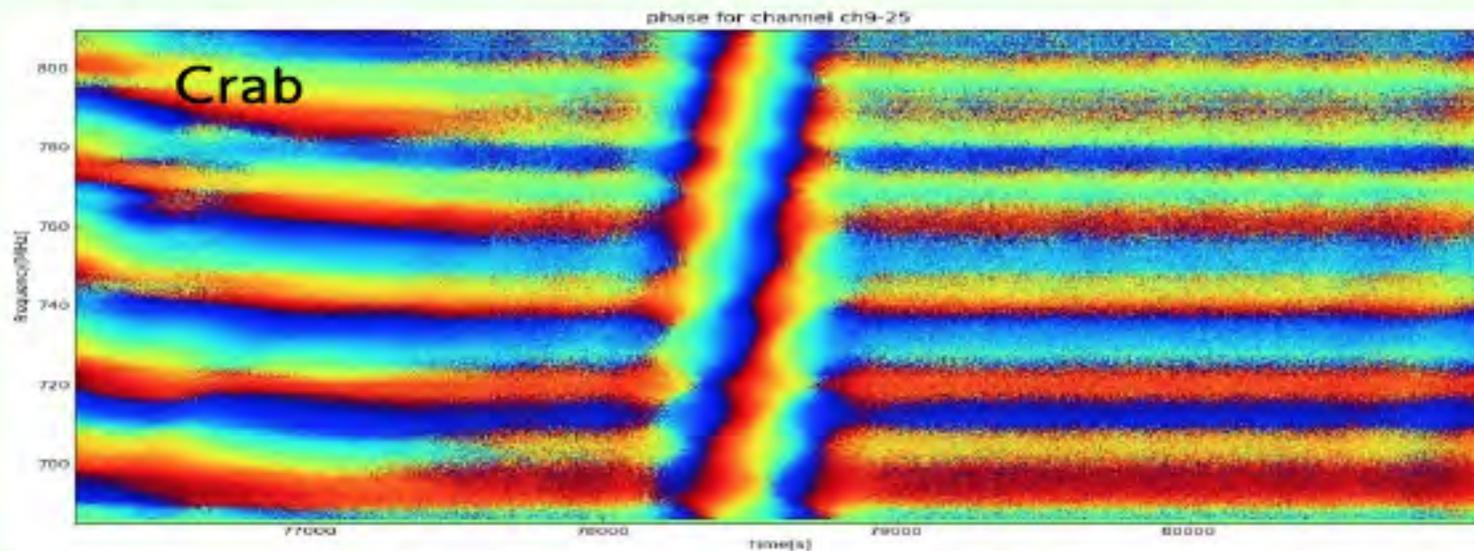
Dish Array



Receiver and Correlator

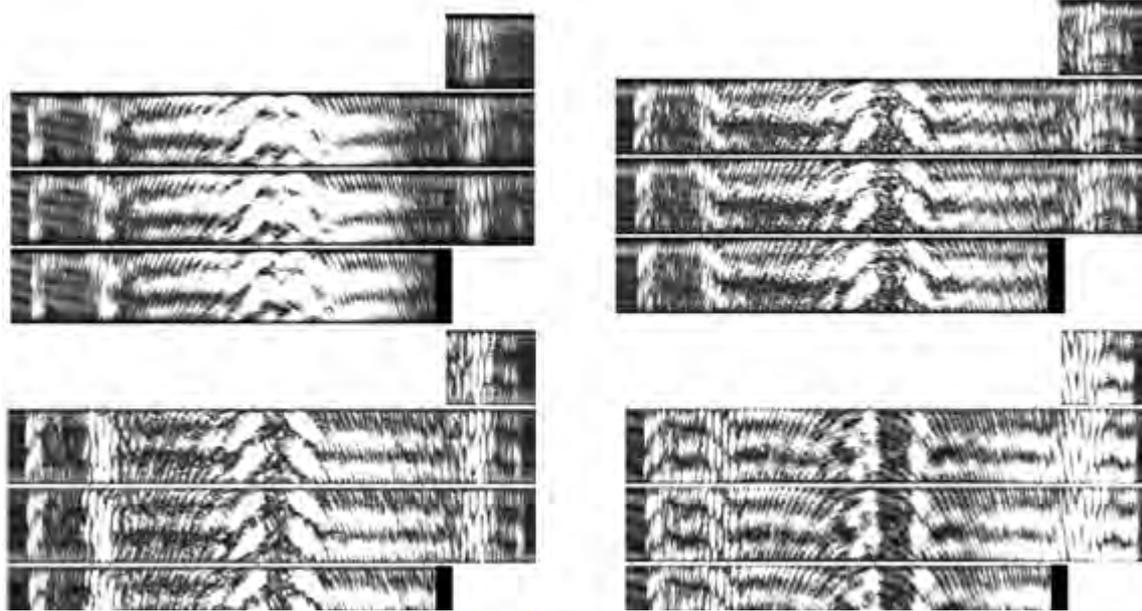


Experiment of Cylinder array

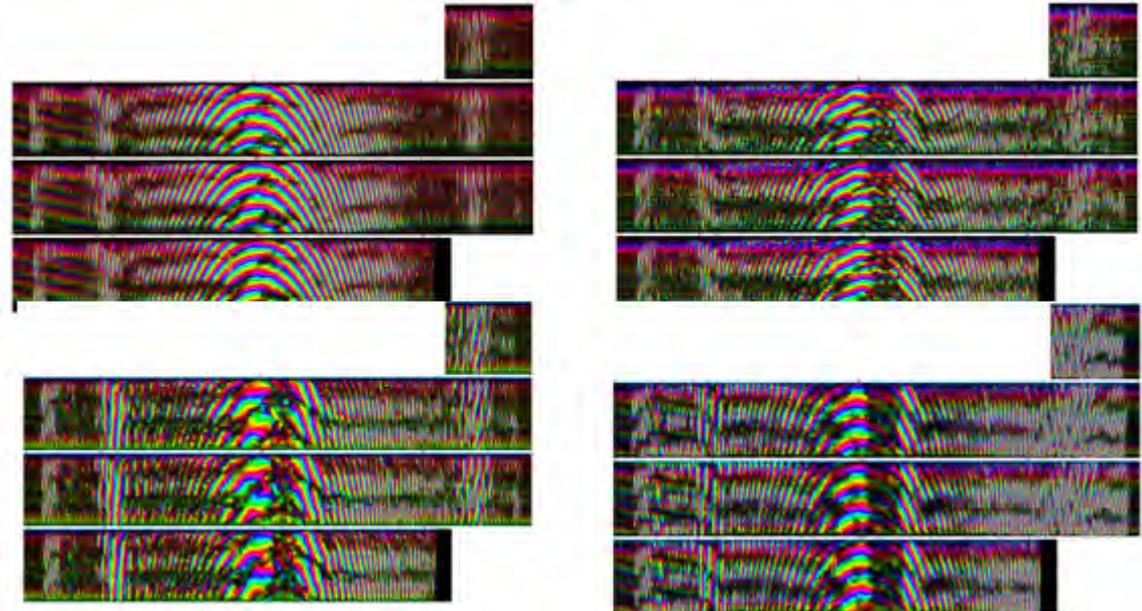


Tianlai First Light Data

amplitude:



phase:



Eigen-Vector Based Calibration

Zuo et al., arxiv:1807.04590

Each receiver's gain varies, phase delay—complex gain

$$F_i = g_i \int d^2 \hat{n} A_i(\hat{n}) \mathcal{E}(\hat{n}) e^{-2\pi i \hat{n} \cdot \mathbf{u}_i} + n_i \quad \mathbf{u}_{ij} = (\mathbf{r}_i - \mathbf{r}_j) / \lambda$$

$$\begin{aligned} V_{ij} &\equiv \langle F_i F_j^* \rangle \\ &= g_i g_j^* \int d^2 \hat{n} A_i(\hat{n}) A_j^*(\hat{n}) e^{-2\pi i \hat{n} \cdot \mathbf{u}_{ij}} I(\hat{n}) + \langle n_i n_j^* \rangle, \end{aligned}$$

An eigenvector equation!

$$R_{ij} = V_{ij}^{\text{obs}} / V_{ij}^{\text{model}} = g_i g_j^*. \quad \mathbf{R} = g g^\dagger, \quad \mathbf{R} g = (g g^\dagger) g = g (g^\dagger \cdot g)$$

Single Dominant point Source:

$$G_i = g_i A_i(\hat{n}_0) e^{-2\pi i \hat{n}_0 \cdot \mathbf{u}_i}; \quad \mathbf{V}_0 = S_e G G^\dagger.$$

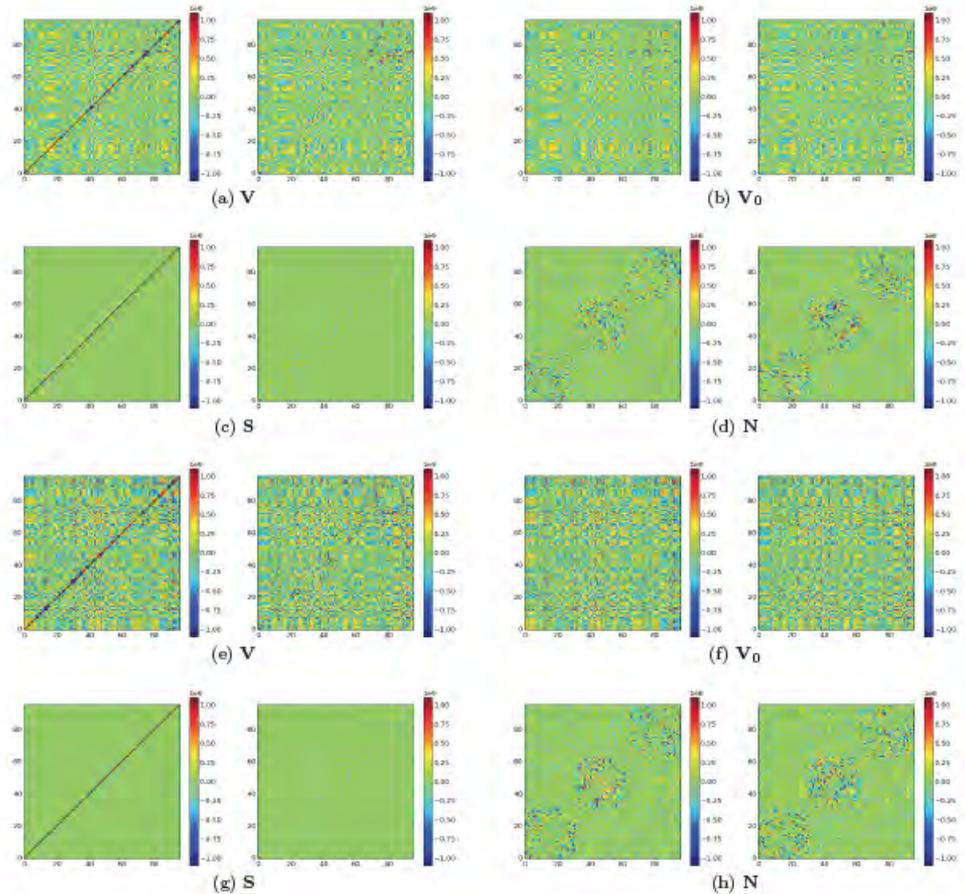
A refinement: SPCA

$$\mathbf{V} = \mathbf{V}_0 + \mathbf{S} + \mathbf{N},$$

$$\mathbf{V}_0 = S_c \mathbf{G} \mathbf{G}^\dagger \quad \text{rank 1 matrix}$$

\mathbf{S} : sparse matrix (outliers)

\mathbf{N} : noise, dense



Practical Application

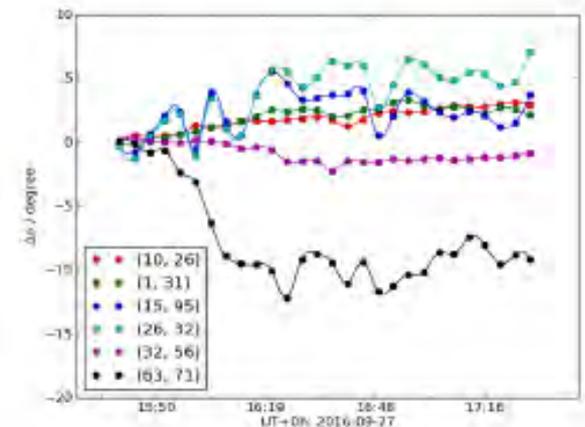
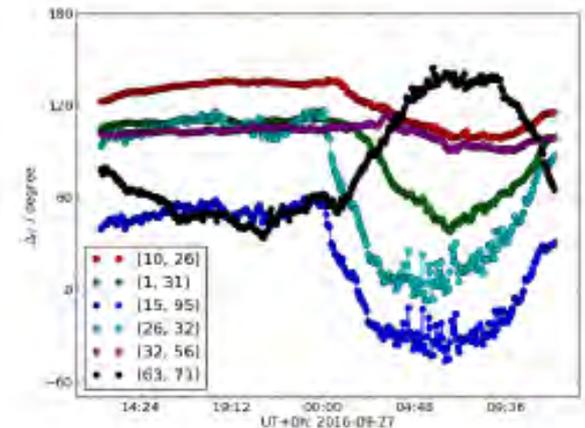
- RFI flagging
- relative phase calibration by noise source

$$V_{ij}^{\text{on}} = G_{ij}(V_{ij}^{\text{sky}} + V_{ij}^{\text{ns}} + n_{ij})$$

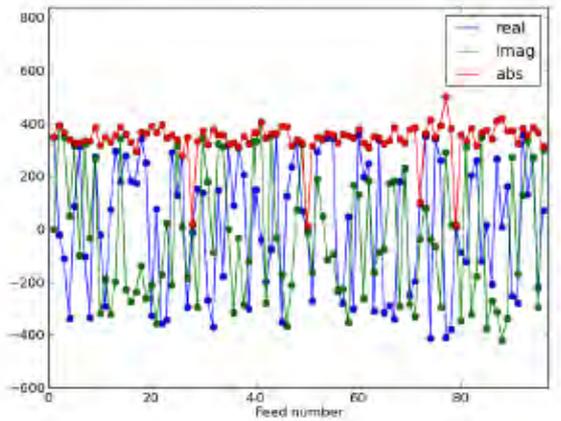
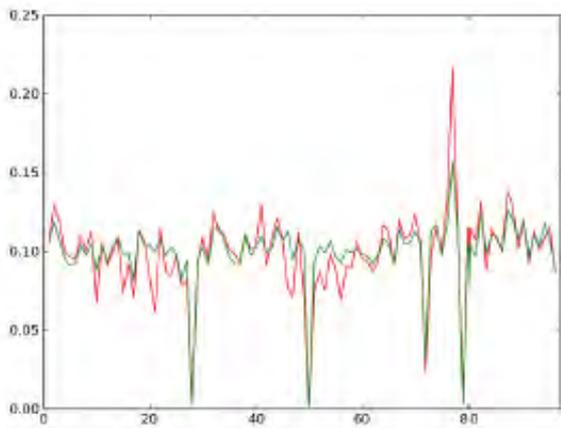
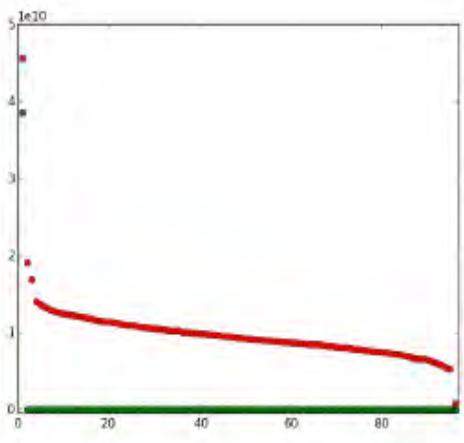
$$V_{ij}^{\text{off}} = G_{ij}(V_{ij}^{\text{sky}} + n_{ij}),$$

$$\begin{aligned} V_{ij}^{\text{on}} - V_{ij}^{\text{off}} &= G_{ij}V_{ij}^{\text{ns}} + \delta n_{ij} \\ &\approx C|G_{ij}|e^{-ik\Delta L_{ij}}e^{-ik(r_i - r_j)}, \end{aligned}$$

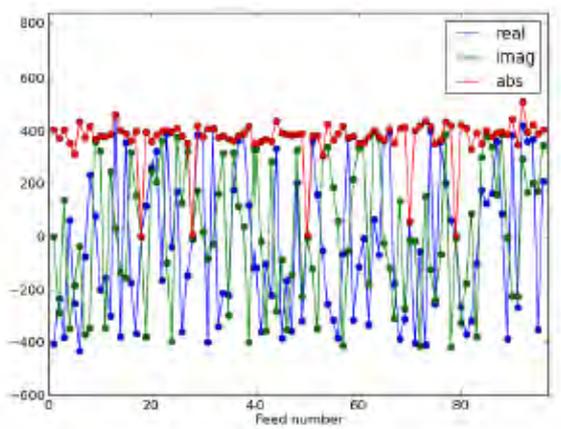
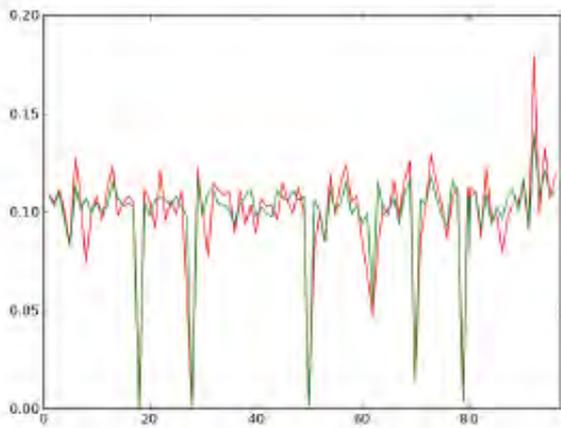
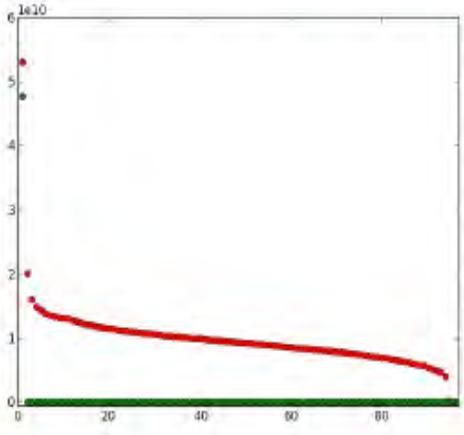
- absolute calibration with sky source



XX



YY

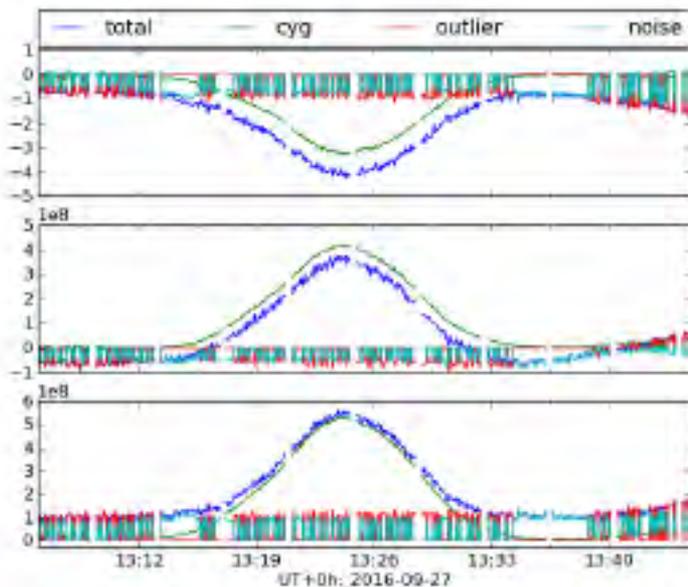
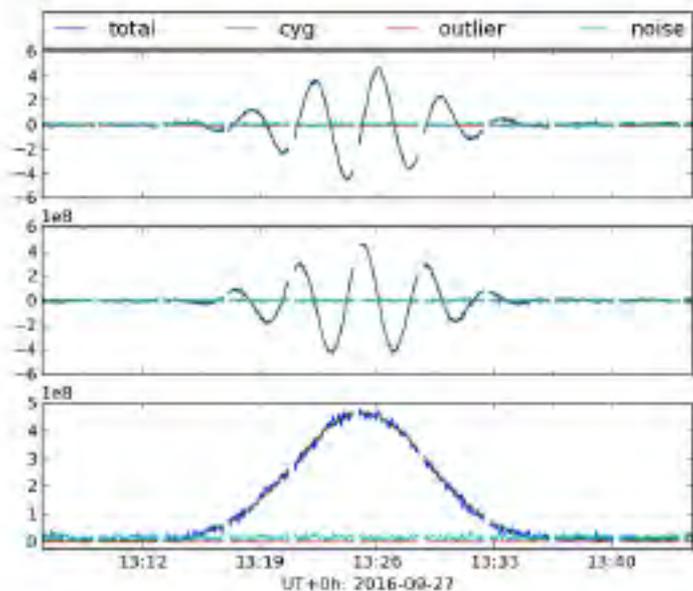
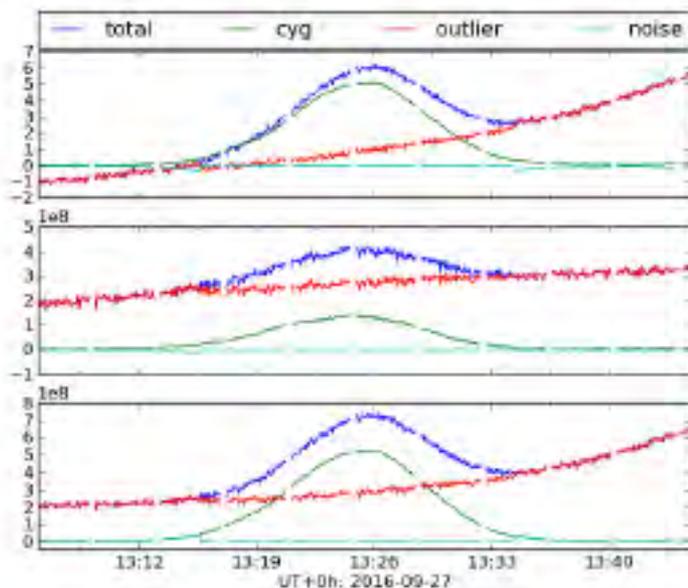
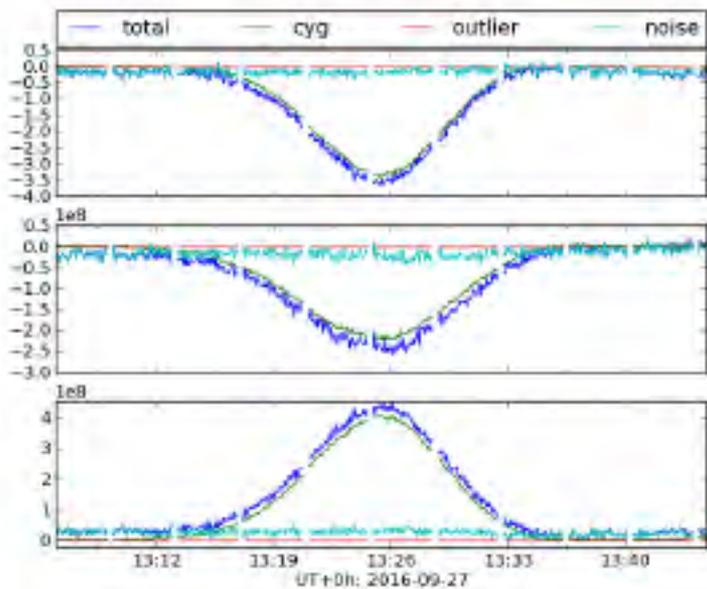


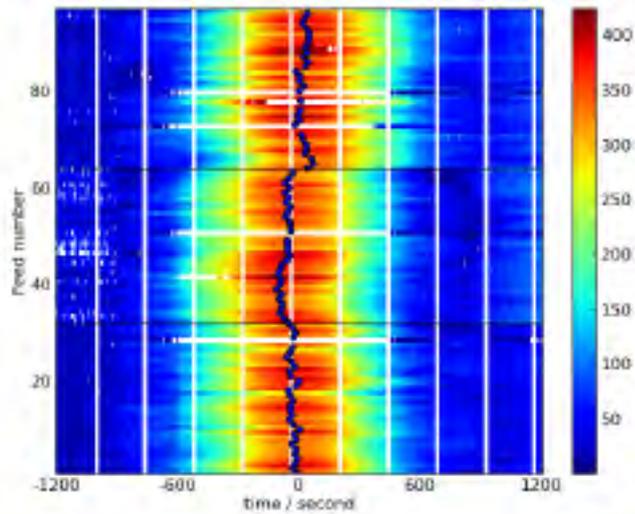
Eigenvalues

Eigenvector magnitude

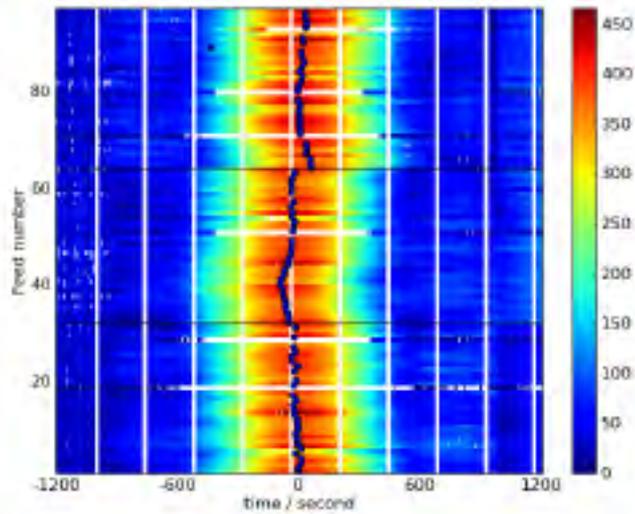
solve G vector

Red: PCA (V), Green: SPCA (V_0)

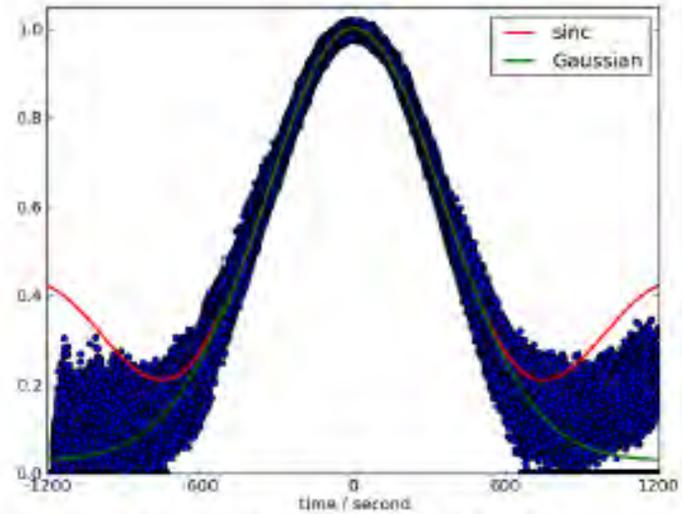




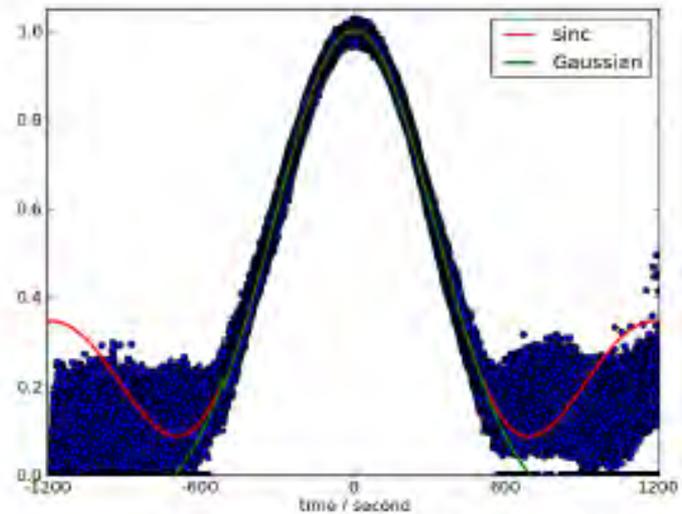
(a) East-West pol



(b) North-South pol



(a) XX polarization, FWHM = 3.6°



(b) YY polarization, FWHM = 3.15°

Figure 12. The fitted beam profile.

Problem: North-South Direction

Trying use drone for calibration



Map-making with m-modes

R. Shaw et al. (2014, 2015); Zhang et al. (2016a,b)

$$\mathcal{V}_{ij}(t) = \iint I(\hat{\mathbf{n}}) \underbrace{L_{ij}(\hat{\mathbf{n}}, t)}_{L_{ij}(\theta, \dot{\varphi} - \alpha_p(t))} d\hat{\mathbf{n}}$$

$$\tilde{V}_{ij}(m) = (-1)^m \sum_{\ell=|m|}^{+\ell_{\max}} \mathcal{I}_{\ell,m} \mathcal{L}_{\ell,-m} + \text{noise}$$

$$[\tilde{V}]_m = \mathbf{L}_m \times [\mathcal{I}(\ell)]_m + [\hat{\mathbf{n}}]_m$$

$$[\hat{\mathcal{I}}]_m = \mathbf{L}_m^{-1} [\tilde{V}]_m$$

$$I(\hat{\mathbf{n}}) = \sum_{\ell=0}^{+\infty} \sum_{m=-\ell}^{+\ell} \mathcal{I}_{\ell,m} Y_{\ell,m}(\hat{\mathbf{n}})$$

$$L_{ij}(\hat{\mathbf{n}}) = \sum_{\ell=0}^{+\infty} \sum_{m=-\ell}^{+\ell} \mathcal{L}_{ij}(\ell, m) Y_{\ell,m}(\hat{\mathbf{n}})$$

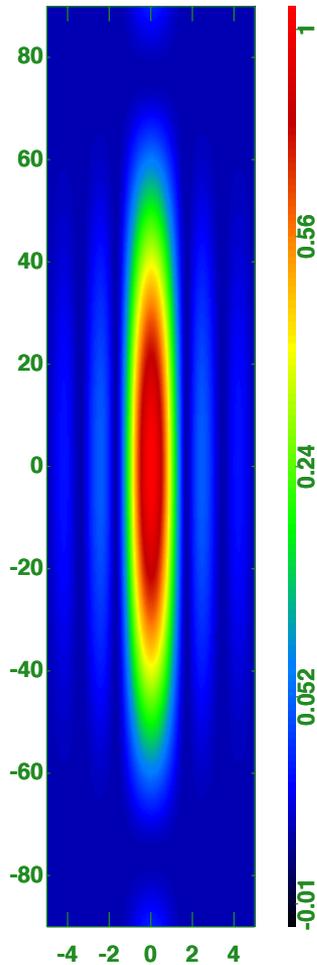
Inversion:

$$\mathbf{A} = \mathbf{U}\mathbf{\Sigma}\mathbf{Q}^\dagger,$$

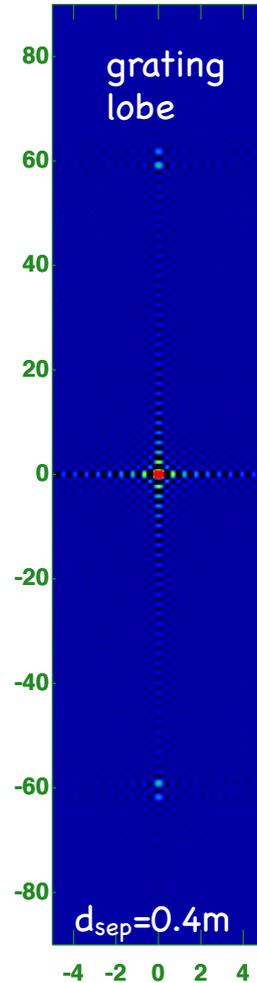
$$\tilde{\mathbf{A}}^{-1} = \mathbf{Q}\tilde{\mathbf{\Sigma}}^{-1}\mathbf{U}^\dagger$$

Cylinder Array simulation

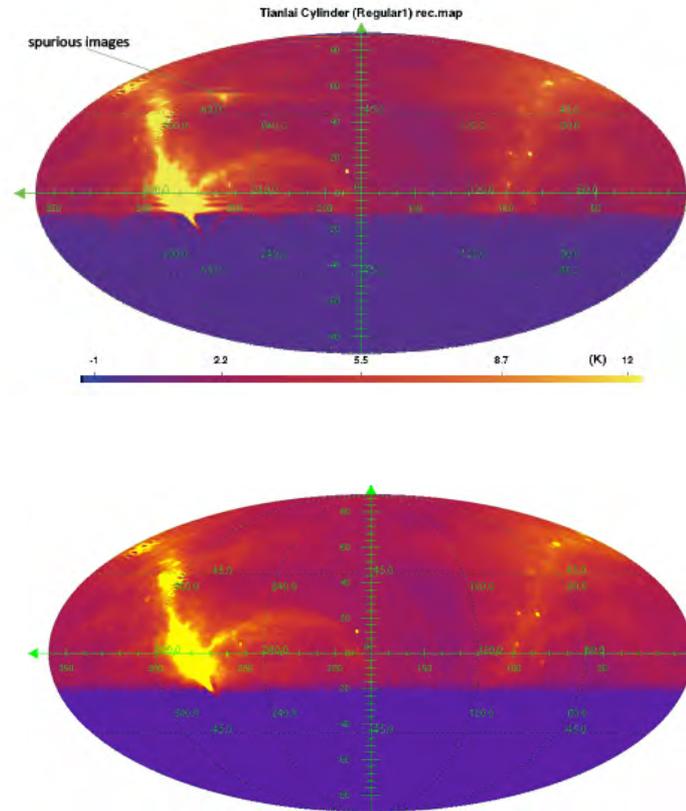
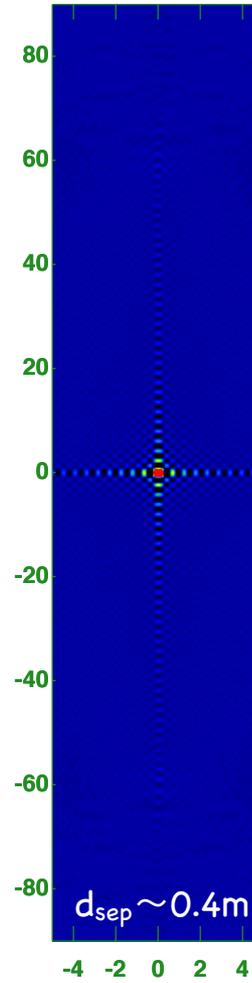
primary beam



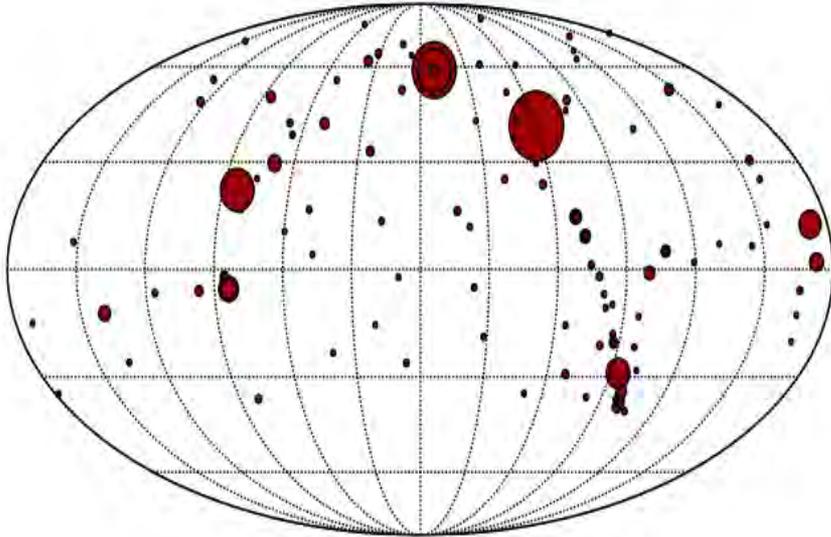
regular1 cylinder



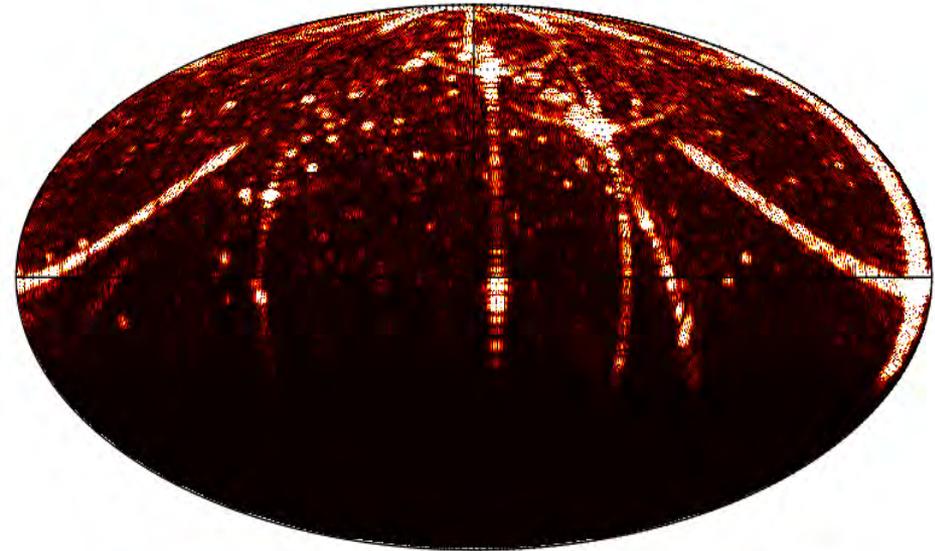
irregular1 cylinder



Sky Map



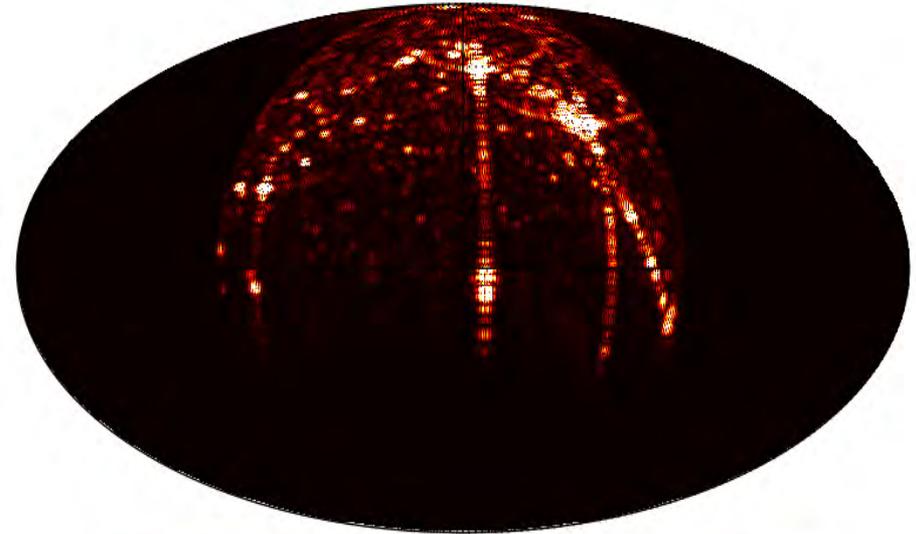
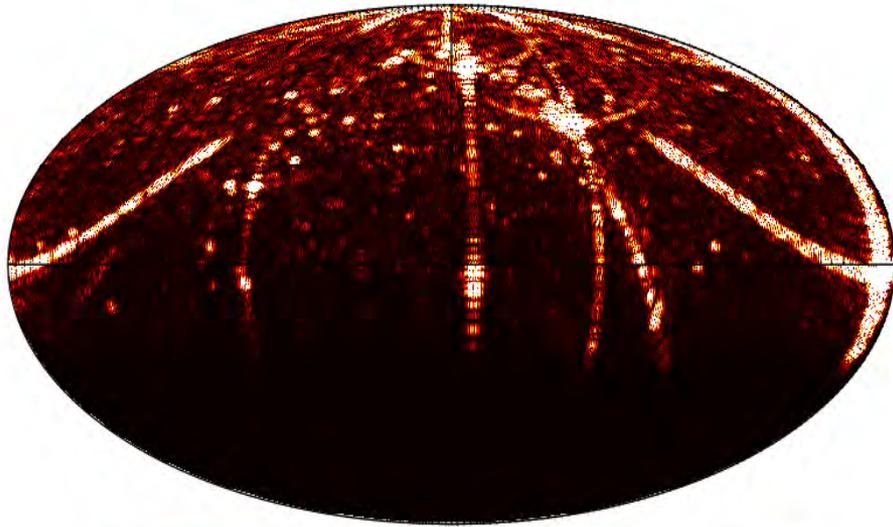
NVSS (1.4GHz) bright sources



First light image with 5 frequency channels (0.1MHz each) from data taken during first light 2016.09.27-2016.09.30

S. Zuo et al., in preparation

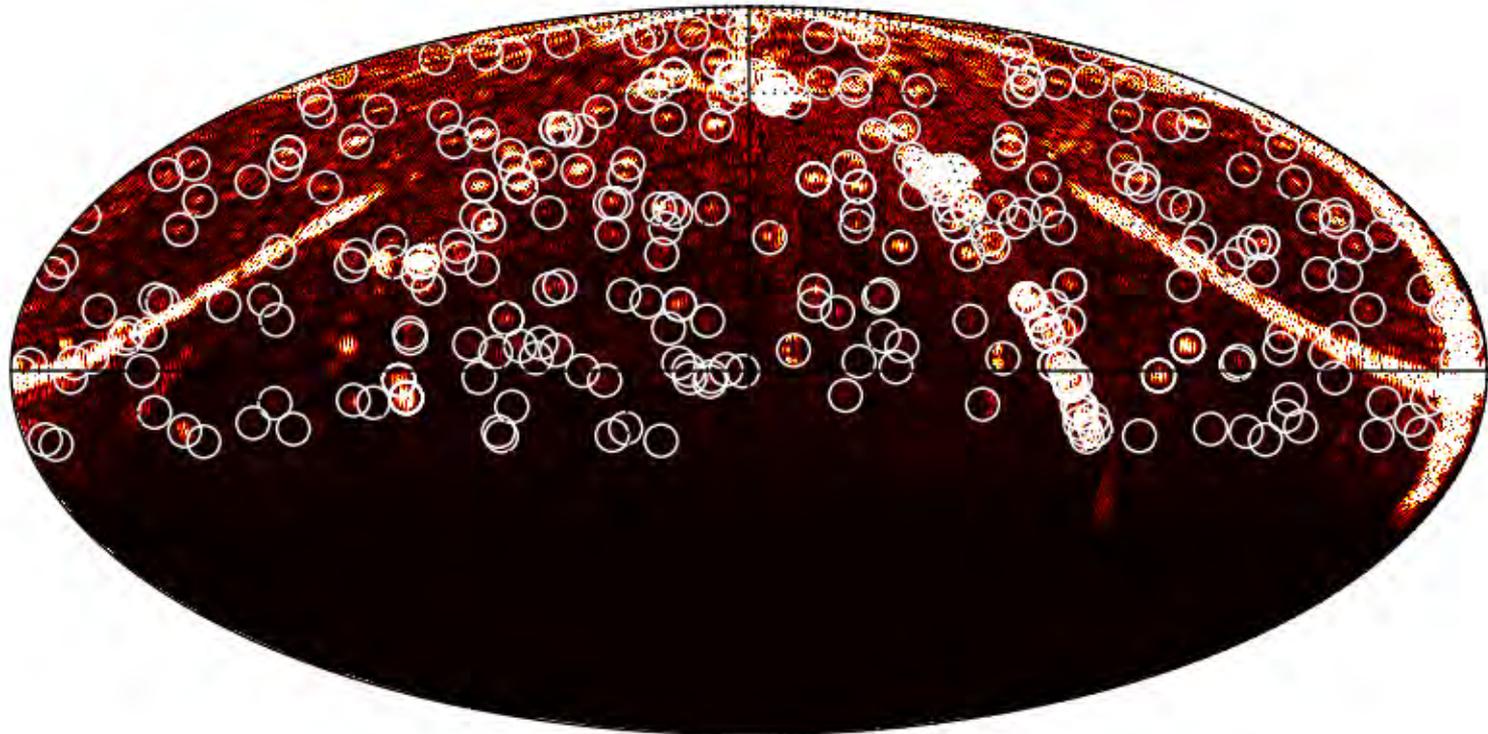
Comparison of all-day vs. night data



All Day

Night Only

Comparison with NVSS sources

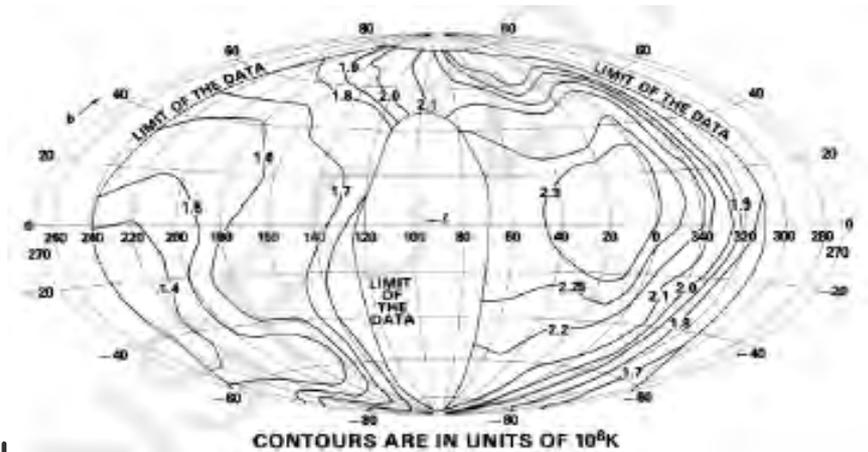


Summary

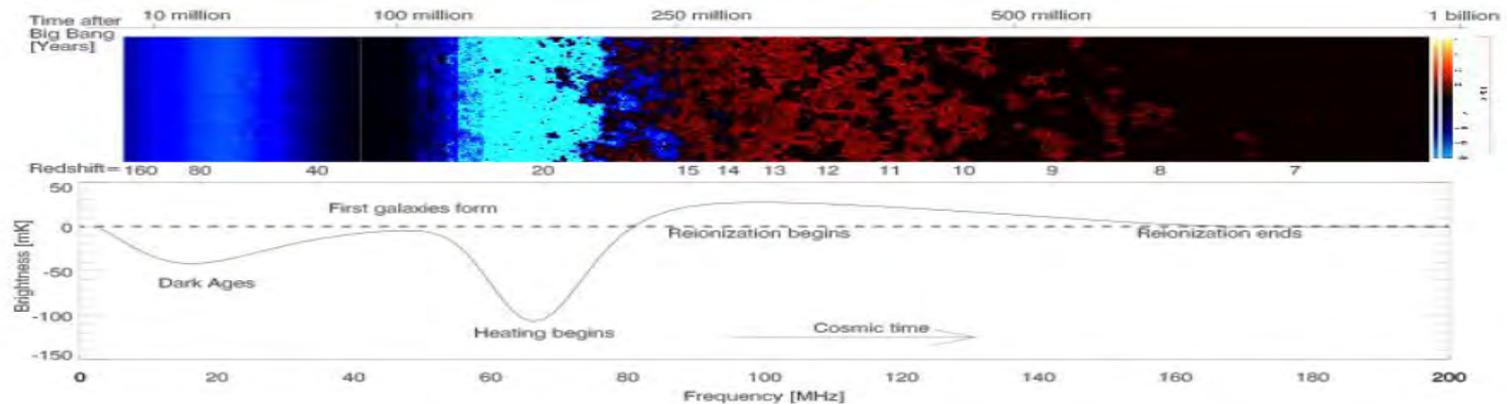
- 21cm Intensity mapping has great potential to become a very powerful tool for cosmology
- Foreground Subtraction remains a big challenge, may take at least a few years to overcome it
- A number of ongoing dedicated experiments, such as BINGO, CHIME, HERA, HIRAX, Tianlai, quite a few in BRICS countries!
- FAST and SKA may also conduct 21cm intensity observation
- Big Data Challenge!

Ultra-long wavelength satellite array

- Below 10MHz, due to ionosphere absorption, ground observation is nearly impossible.
- Dark Age & Cosmic Dawn may produce feature in 21cm global spectrum, but frequency-dependent ionosphere refraction introduce features in global spectrum

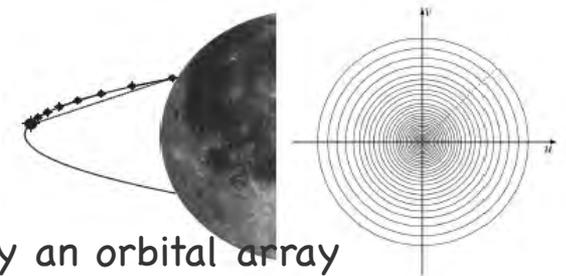
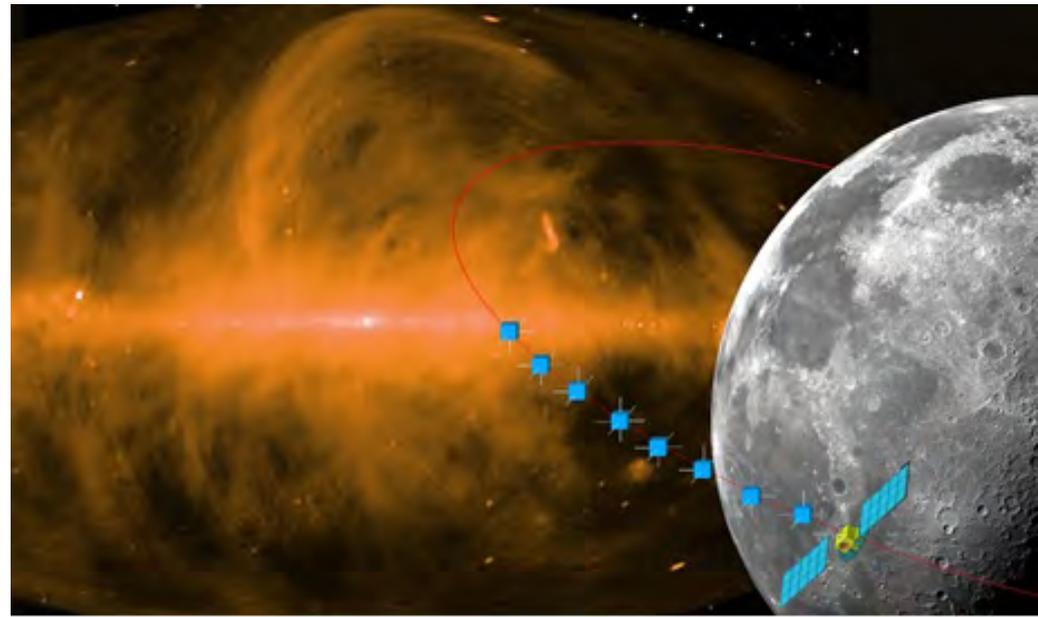


RAE-2 sky map (1979)



Discovering Sky at Longest (DSL) wavelength

- A linear array (5–8) of satellites moving around the moon, take observation at the backside of the moon, then transmit data back at the front side of the moon.
- A mother satellite measure the position of the daughter satellites
- Low frequency aims for imaging, high frequency aims to detect cosmic dawn signal by precise global spectrum measurement



baselines formed by an orbital array

Problems with Lunar Array

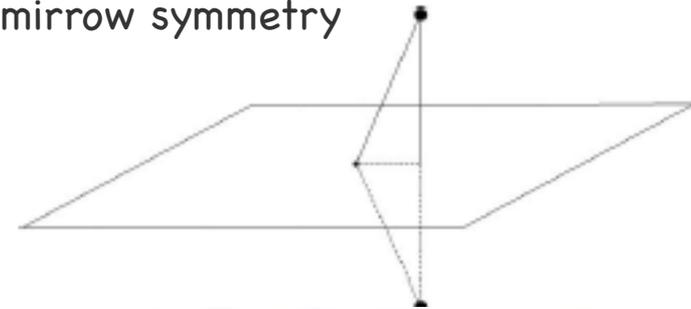
Traditional imaging algorithm can not work!

- short dipole ($l \ll \lambda$) antenna have very wide field of view (almost whole sky), traditional synthesis algorithm only for small field of view (flat sky, small w-term)
- A mirror symmetry w.r.t. orbital plane, can be broken by 3D baselines (produced by orbital plane precession)
- Different baselines have different part of sky blocked by Moon

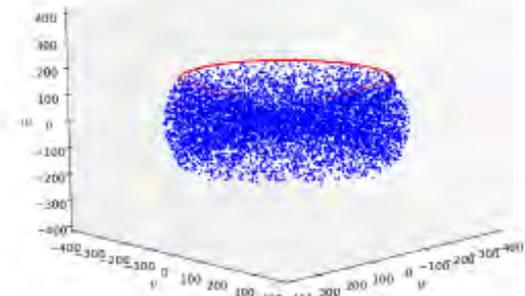
Brute force map-making (i.e. inversion)

$$\mathbf{V} = \mathbf{B}\mathbf{T} + \mathbf{n}, \quad \hat{\mathbf{T}} = (\mathbf{B}^\dagger \mathbf{N}^{-1} \mathbf{B})^{-1} \mathbf{B}^\dagger \mathbf{N}^{-1} \mathbf{V} \equiv \mathbf{B}^{-1} \mathbf{V}.$$

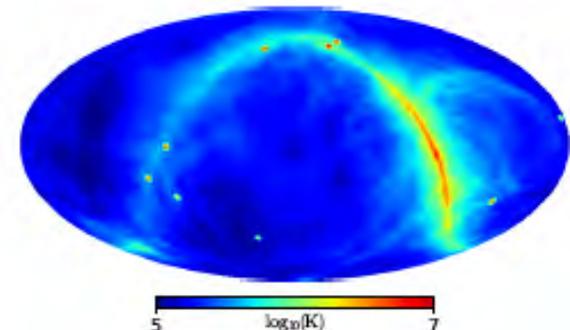
mirror symmetry



3D baselines



simulated reconstruction map



Thanks!

天籟实验阵列

